THE WAVE EQUATION

5.1. Solution to the wave equation in Cartesian coordinates

Recall the Helmholtz equation for a scalar field U in rectangular coordinates

$$\nabla^2 U(\mathbf{r}, \omega) + \beta^2(\mathbf{r}, \omega) U(\mathbf{r}, \omega) = 0, \tag{5.1}$$

Where β is the wavenumber, defined as

$$\beta^{2}(\mathbf{r},\omega) = \omega^{2}\mu\varepsilon(\mathbf{r},\omega) - i\omega\mu\sigma(\mathbf{r},\omega)$$

$$= n^{2}(\mathbf{r},\omega)\frac{\omega^{2}}{c^{2}} - i\omega\mu\sigma(\mathbf{r},\omega)$$
(5.2)

Assuming lossless medium ($\sigma = 0$) and decoupling the vacuum contribution (n = 1) from $\beta(\mathbf{r}, \omega)$, we re-write Eq. 2 to explicitly show the driving term, namely

$$\nabla^{2}U(\mathbf{r},\omega) + k_{0}^{2}U(\mathbf{r},\omega) = -k_{0}^{2} \left[n^{2}(\mathbf{r},\omega) - 1 \right] U(\mathbf{r},\omega), \tag{5.3}$$

where $k_0 = \frac{\omega}{c}$. Note that Eq. 3 preserves the generality of the Helmholtz equation. The Green's function, h, (an impulse response) is obtained by setting the driving term (the right hand side) to a delta function,

$$\nabla^{2}h(\mathbf{r},\omega) + k_{0}^{2}h(\mathbf{r},\omega) = -\delta^{(3)}(\mathbf{r})$$

$$= -\delta(x)\delta(y)\delta(z)$$
(5.4)

In order to solve this equation, we take the Fourier transform with respect to \mathbf{r} ,

$$-k^{2}\tilde{h}(\mathbf{k},\omega) + k_{0}^{2}\tilde{h}(\mathbf{k},\omega) = -1, \tag{5.5}$$

where $k^2 = \mathbf{k} \cdot \mathbf{k}$.

This equation breaks into three identical equations, for each spatial coordinate, as

$$\tilde{h}(k_x, \omega) = \frac{1}{k_x^2 - k_0^2}$$

$$= \frac{1}{2k_{0x}} \left[\frac{1}{k_x - k_0} - \frac{1}{k_x + k_0} \right]$$
(5.6)

To calculate the Fourier transform of Eq. 6, we invoke the shift theorem and the Fourier transform of function $\frac{1}{k}$,

$$f(k-a) \to e^{iax} \cdot \tilde{f}(x)$$

$$\frac{1}{k} \to i \operatorname{sign}(x)$$
(5.7)

Thus we obtain as the final solution

$$h(x,\omega) = \frac{1}{ik_0} \cdot e^{ik_0x}, \quad x > 0$$
 (5.8)

The procedure applies to all three dimensions, such that the 3D solution reads

$$h(\mathbf{r},\omega) \propto e^{ik_0\hat{\mathbf{k}}\cdot\mathbf{r}},$$
 (5.9)

where $\hat{\mathbf{k}}$ is the unit vector, $\hat{\mathbf{k}} = \mathbf{k} / k$. Equation 9 describes the well known *plane wave* solution, which is characterized by the absence of amplitude modulation upon propagation. This is an infinitely broad wavefront that propagate along direction $\hat{\mathbf{k}}$ (Figure 1).

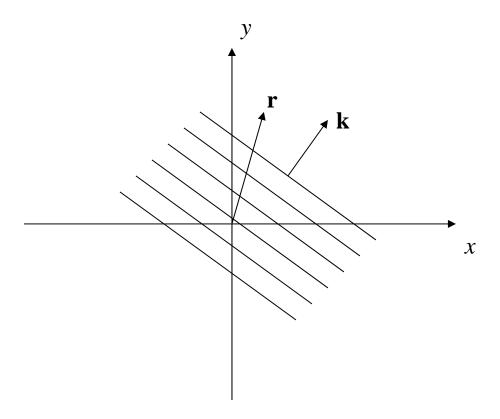


Figure 5-1. Plane wave.

5.2. Solution of the wave equation in spherical coordinates

For light propagation with spherical symmetry, such as emission from a point source in free space, the problem becomes on dimensional, with the radial coordinate as the only variable,

$$h(\mathbf{r},\omega) = U(r,\omega)$$

$$\tilde{h}(\mathbf{k},\omega) = \tilde{U}(k,\omega)$$

$$^{(3)}\delta(\mathbf{r}) = \frac{1}{2\pi r^2} {}^{(1)}\delta(r)$$

$$^{(3)}\delta(\mathbf{r}) \to 1$$

$$(5.10)$$

Recall that the Fourier transform pair is defined in this case as

$$h(r) \propto \int_{0}^{\infty} \tilde{h}(k) \cdot \operatorname{sinc}(kr) k^{2} dk$$

$$\tilde{h}(k) \propto \int_{0}^{\infty} h(r) \cdot \operatorname{sinc}(kr) r^{2} dr$$
(5.11)

The Fourier properties of $^{(3)}\delta(r)$ and $abla^2$ extend naturally to the spherically symmetric case as

$$\begin{array}{c}
^{(3)}\delta(r) \to 1 \\
\nabla^2 \to -k^2
\end{array} \tag{5.12}$$

Thus, by Fourier transforming Eq. 4, we obtain the frequency domain solution,

$$\tilde{h}(k,\omega) = \frac{1}{k^2 - k_0^2} \tag{5.13}$$

Not surprisingly, the frequency domain solutions for the Cartesian and spherical coordinates (Eqs. 6 and 13, respectively) look quite similar, except that the former depends on one component of the wave vector and the latter on the modulus of the wave vector. The solution in the spatial domain becomes

$$h(r,\omega) = \int_{0}^{\infty} \frac{1}{k^{2} - k_{0}^{2}} \cdot \frac{\sin(kr)}{kr} \cdot k^{2} dk$$

$$= \frac{1}{2r} \int_{0}^{\infty} \left(\frac{1}{k - k_{0}} + \frac{1}{k + k_{0}} \right) \frac{e^{ikr} - e^{-ikr}}{2i} dk$$

$$= \frac{1}{4ir} \int_{0}^{\infty} \frac{e^{ikr}}{k - k_{0}} dk.$$
(5.14)

We recognize in Eq. 15 the Fourier transform of a shifted $\frac{1}{k}$ function, which we encountered earlier (Eqs. 7). Thus, evaluating this Fourier transform, we finally obtain Green's function for propagation from a point source,

$$h(r,\omega) \propto \frac{e^{ikr}}{r}, \quad r > 0$$
 (5.15)

This solution defines a (outgoing) spherical wave.

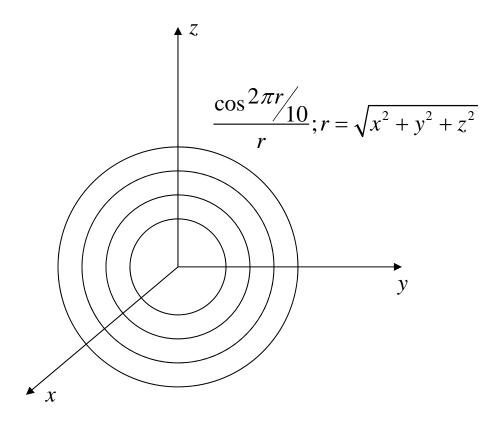


Figure 5-2. Spherical wave





Chapter 6 – Fourier Optics

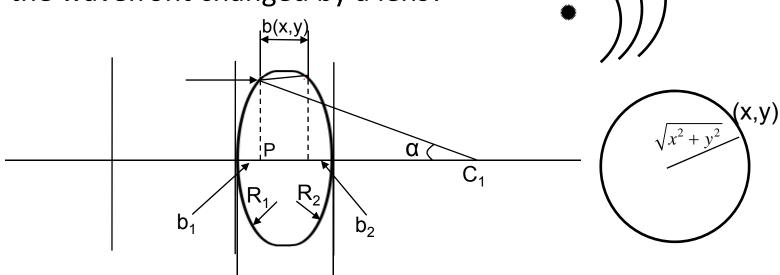
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- $E = E_o \cdot e^{i\phi}$ becomes important
- How is the wavefront changed by a lens?



$$\phi(x,y) = knb(x,y) + k[b_o - b(x,y)]$$

$$\text{glass} \quad \text{air}$$

$$= kb_o + k(n-1)b(x,y)$$
(3.32)



Let's calculate b(x,y); assume small angles

$$b_1 = R_1 - (PC_1) =$$

$$= R_1 - \sqrt{R_1^2 - (\alpha R_1)^2} = R_1 \left[1 - \sqrt{1 - \alpha^2} \right]$$

■ Taylor expansion: $\sqrt{1+x}|_{x\to o} \approx 1 + \frac{x}{2}$

$$\Rightarrow b_1 = R_1 \left[1 - \left(1 - \frac{\alpha^2}{2} \right) \right] = R_1 \frac{\alpha^2}{2}$$

$$\alpha \simeq \tan \alpha = \frac{\sqrt{x^2 + y^2}}{R_1}$$

• So:
$$b_1(x, y) = \frac{x^2 + y^2}{2R_1}$$

Small Angle Approx (Gaussian)

(3.33)

(3.34)



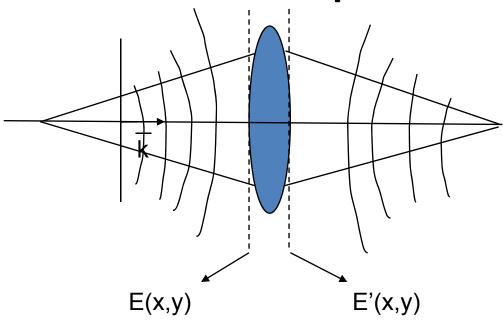
- This is the thickness approximation
- The phase φ becomes:

$$\phi(x,y) = \phi_o - k(n-1)b(x,y) =$$

$$= \phi_o - k\frac{x^2 + y^2}{2}(n-1)\left[\frac{1}{R_1} - \frac{1}{R_2}\right]$$
(3.36)

■ But we know:
$$\frac{1}{f} = (n-1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$





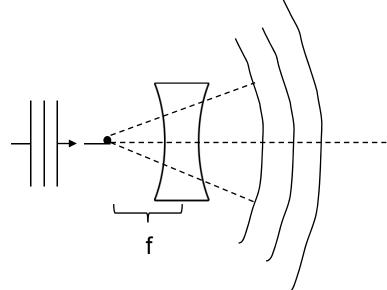
■ The lens transformation is:

$$\begin{bmatrix} t_e = e^{i\phi} = \\ = e^{iknb_o} \cdot e^{-i\frac{k}{2f}(x^2 + y^2)} \end{bmatrix}$$
(3.38)



A lens transforms an incident plane wavefront into a <u>parabolic</u>
 <u>shape</u>

■ Note: f > 0 covergent lens f < 0 <u>divergent</u>

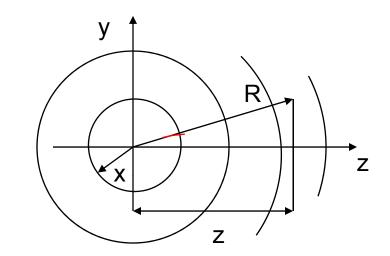


 So, if we know how to propagate through free space, then we can calculate field <u>amplitude</u> and <u>phase</u> through any imaging system



■ Spherical waves:
■ Wavelet:
$$h = \frac{e^{ikR}}{R}$$

$$R = \sqrt{x^2 + y^2 + z^2} = z\sqrt{1 + \frac{x^2 + y^2}{z^2}}$$



We are interested close to OA, i.e. small angles

$$\Rightarrow R \simeq z \left[1 + \frac{1}{2} \left(\frac{x^2 + y^2}{z^2} \right) \right] \tag{3.39}$$



- For amplitude $\frac{1}{R} \approx \frac{1}{z}$ is OK
 - $\frac{1}{R} \approx \frac{1}{Z}$ is OK

• For phase
$$kR \simeq kz \left[1 + \frac{1}{z} \left(\frac{x^2 + y^2}{z^2} \right) \right]$$



$$R \simeq z$$



→ The wavelet becomes:

$$h(x,y) \simeq \frac{e^{ikz}}{z} e^{i\frac{k(x^2+y^2)}{2z}}$$

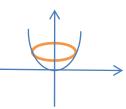
(3.40a)

$$f(x,y) = x^2 + y^2$$

Remember, for the lens we found:

$$f(x) = x^2$$

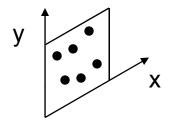
$$t_e(x,y) = e^{i\phi_o} e^{i\frac{k}{2f}(x^2+y^2)}$$
 (3.40b) Negative Lens



 Free space acts on the wavefront like a <u>divergent</u> lens (note "+" sign in phase)



At a given plane, a field is made of point sources

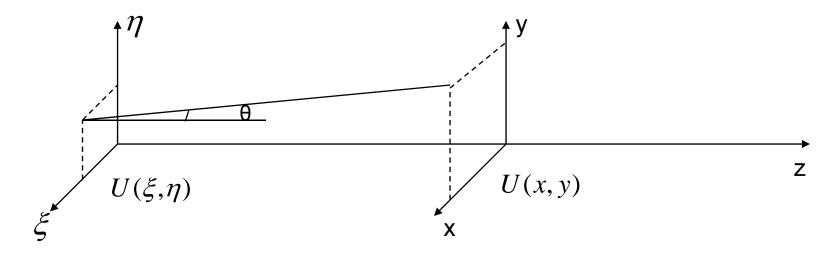


$$E(x, y) = \iint E(x', y') \delta(x - x') \delta(y - y') dx' dy'$$

- Eq 3.40 a-b represent the impulse response of the system (free space or lens)
- Recall linear systems (Chapter 2, page 12, Eq 2.16)
 - Final response (output) is the convolution of the input with the impulse response (or Greeen's function)
- Nice! Space or time signals work the same!

$$\int f(x')\delta(x_0 - x')dx' => f(x_0)$$





$$U(x,y) = \int \int U(\xi,\eta)h(x-\xi,y-\eta)d\xi d\eta$$

$$U(x,y) = \int \int U(\xi,\eta)e^{\frac{ik}{2z}\left[(x-\xi)^2+(y-\eta)^2\right]}d\xi d\eta \qquad (3.41)$$

Remember: WWW Ø _____



- Fresnel diffraction equation = <u>convolution</u>
- Fresnel diffraction equation is an approximation $\left(R = z \left[1 + \frac{x^2 + y^2}{2z^2}\right]\right)$ of Huygens principle (17th century)

$$U(x,y) = \frac{1}{i\lambda} \int \int U(\xi,\eta) \frac{e^{ikR(\xi,\eta)}}{R(\xi,\eta)} \cos\theta(\xi,\eta) d\xi d\eta$$
 (3.42)

- ! Fresnel is good enough for our pourpose
- Note: we don't care about constants A (no x-y dependence)

$$U(x,y) = \int \int U(\xi,\eta) e^{\frac{ik}{2z} \left[(x-\xi)^2 + (y-\eta)^2 \right]} d\xi d\eta$$



- One more approximation (far field)
- The phase factor in Fresnel is:

$$\phi(x,y) = \frac{k}{2z} \left[(x-\xi)^2 + (y-\eta)^2 \right] =$$

$$= \frac{k}{2z} \left[(x^2 + y^2) + (\xi^2 + \eta^2) - 2(x\xi + y\eta) \right]$$
Fraunhofer
$$\approx 0$$

$$\approx 0$$
Near Field \((x - \xi)^2 + (y - \eta)^2 \) Fraunhofer

• If $z >> k(\xi^2 + \eta^2)$, we obtain the Fraunhofer equation:

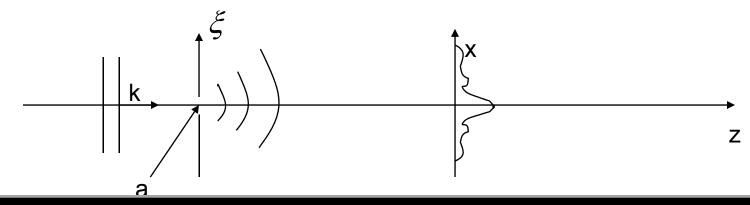
$$U(x,y) = A \int_{-\infty}^{\infty} U(\xi,\eta) e^{-\frac{i2\pi}{\lambda z}(x\xi + y\eta)} d\xi d\eta \quad (3.44)$$

- Thus eq. 3.44 defines a Fourier transform
- Useful to calculate diffraction patterns!



$$\rightarrow U(f_x, f_y) = \int_{-\infty}^{\infty} U(\xi, \eta) \cdot e^{-i2\pi(\xi f_x + \eta f_y)} d\xi d\eta$$
 (3.45)

Example: diffraction on a slit

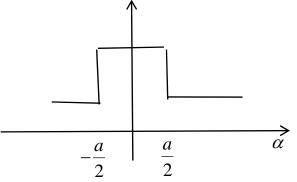




- One dimensional: $U(x) = \Pi\left(\frac{x}{a}\right) = \begin{bmatrix} a, |x| < a/2 \\ 0, \text{ rest} \end{bmatrix}$
- The far-field is given by Fraunhofer eq:

$$U(f_x) = \int_{-\infty}^{\infty} U(x)e^{-i2\pi x f_x} dx =$$

$$= \Im \left[\Pi\left(\frac{x}{a}\right) \right] =$$



• Similarity Theorem + $\Im[\Pi(x)] = \sin c(f_x)$:

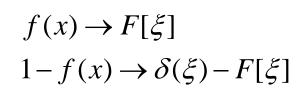
 $f_x = \frac{x}{\lambda z}$



■ Always measure intensity → the diffraction pattern is:

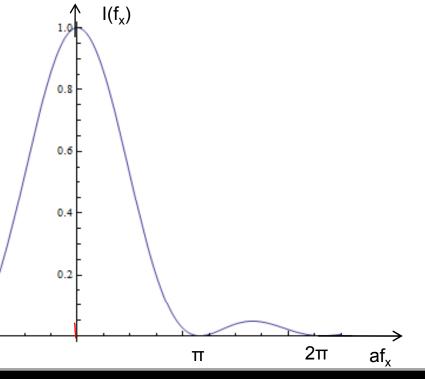
$$I(f_x) = |U(f_x)|^2 = a^2 \left[\frac{\sin(af_x)}{af_x} \right]^2$$
 (3.48)

Also Babinet's Principle



-2π

-π





■ Note:
$$\sin(af_x) = \sin\left(\frac{f_x}{\frac{1}{a}}\right) \rightarrow \frac{1}{a} = \text{width of diffraction pattern}$$



• wide slit: a_2 \rightarrow

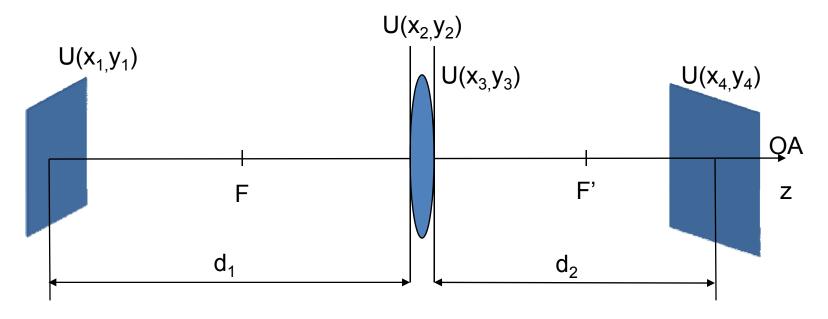


Quiz:

What is the diffraction pattern from 2 slits of size a separated by d?

a d





Propagation:

$$\begin{array}{ccc} U(x_1,y_1) & \xrightarrow{Fresnel} & U(x_2,y_2) \\ U(x_2,y_2) & \xrightarrow{Lens} & U(x_3,y_3) \\ U(x_3,y_3) & \xrightarrow{Fresnel} & U(x_4,y_4) \end{array}$$



$$U(x_2, y_2) = A_{12} \iint U(x_1, y_1) e^{\frac{ik}{2d_1} \left[(x_2 - x_1)^2 + (y_2 - y_1)^2 \right]} dx_1 dy_1$$

$$U(x_3, y_3) = A_{23}U(x_3, y_3)e^{-i\frac{k}{2f}\left[x_3^2 + y_3^2\right]}$$

$$U(x_4, y_4) = A_{34} \iint U(x_3, y_3) e^{\frac{ik}{2d_2} \left[(x_4 - x_3)^2 + (y_4 - y_3)^2 \right]} dx_3 dy_3$$

(3.49)

• Combining Eqs (3.49) is a little messy, but there is a special case when eqs simplify \rightarrow very useful

.



• If
$$d_1 = d_2 = f$$

$$\begin{array}{c|c} U_1 & \uparrow & U_4 \\ \hline & f & f & f' \end{array}$$

$$\begin{cases}
U(x_4, y_4) = A_{41} \int_{-\infty}^{\infty} U_1(x_1, y_1) e^{-i2\pi(x_1 f_x + y_1 f_y)} dx_1 dy_1 \\
f_x = \frac{x_4}{\lambda f}; f_y = \frac{y_4}{\lambda f}
\end{cases}$$
(3.50)

What is $|\Im[U]|^2$

- Same eq as (3.45); now $z \rightarrow f$
- Lenses work as Fourier transformers
 - Useful for <u>spatial filtering</u>

What is
$$\left|\Im[U]\right|^2$$

$$\Im[\left|U\right|^2] =$$

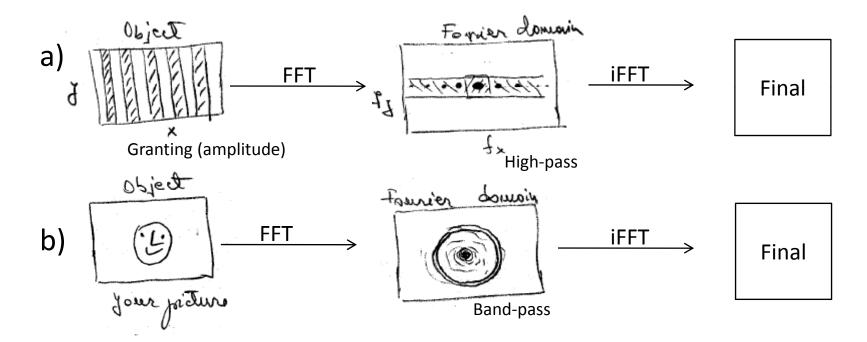
$$\Im[U \cdot U^*] =$$

$$\tilde{U} \otimes \tilde{U}^*$$

Autocorrelation

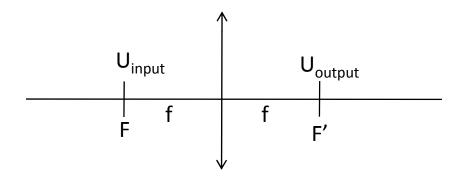


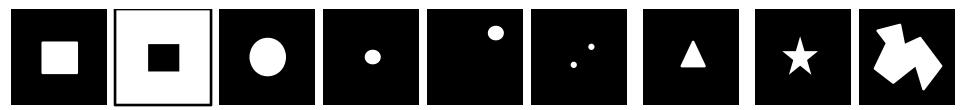
<u>Exercise</u>: Use Matlab to FFT images (look up "fft2" in help)



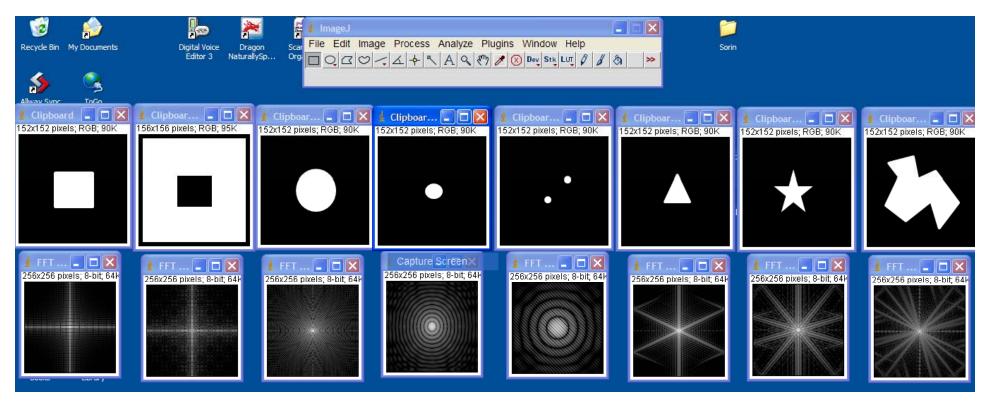
 Note the relationship between the frequencies passed and the details / contrast in the final image

Fourier Optics





2D FT pairs → diffraction patterns (Using ImageJ)



Time-domain: sound

- load your mp3
- plot time-series
- plot frequency amplitude, phase, power spectrum, linear/ log
- show frequency bands, i.e. "equalizer"
- adjust and play in real time



Equalizer from mp3 player

Space-domain: image

- load your image
- display image
- show 2D frequency amplitude, phase, power spectrum, linear/ log
- show rings of equal freq., "image equalizer"
- adjust and display in real time- example on next slide

Fourier Filtering (ImageJ)

