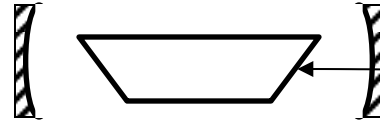


Higher Order Modes



Windows break the cylindrical symmetry

$$E(x, y, z) = E_{m,p} H_m \left[\frac{\sqrt{2}x}{w(z)} \right] H_p \left[\frac{\sqrt{2}y}{w(z)} \right] \times \frac{w_0}{w(z)} \exp \left[-\frac{x^2 + y^2}{w^2(z)} \right] \\ \times \exp \left\{ -j \left[kz - (1 + m + p) \tan^{-1} \left(\frac{z}{z_0} \right) + \frac{kr^2}{2R(z)} \right] \right\}$$

Hermite polynomials: $H_m(u) = (-1)^m e^{u^2} \frac{d^m e^{-u^2}}{du^m}$

$$H_0(u) = 1 \quad H_1(u) = 2(u) \quad H_2(u) = 4u^2 - 2 \quad H_3(u) = 8u^3 - 12u$$

m = # of zeros in x direction; p = # of zeros in y direction

$w(z), R(z)$ – are the same as for lowest order mode

$$\phi = (1 + m + p) \tan^{-1} \left(\frac{z}{z_0} \right) \quad \text{Phase inversion on going through focus}$$

Higher Order Modes

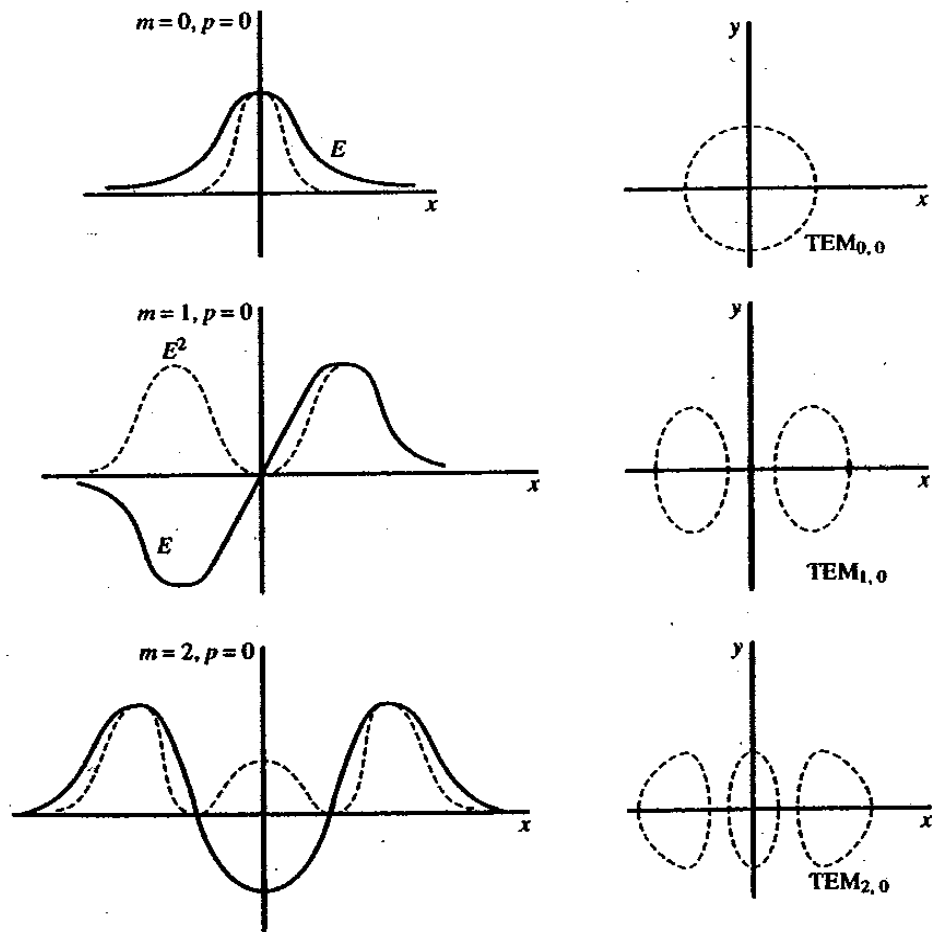


FIGURE 3.5. The field E , intensity E^2 , and "dot" pattern of various modes.

ABCD Law of Gaussian Beams

The ABCD law relates beam parameters, q_2 , of a Gaussian beam at plane 2 to the value q_1 at plane 1 by using the ABCD ray matrix (no strict proof but it works!):

$$q_2 = \frac{Aq_1 + B}{Cq_1 + D} \quad (1)$$

Example:

$$q'(z) = 1 \Rightarrow q_2 = q_1 + z \quad \text{For free space of length } z \quad T = \begin{pmatrix} 1 & z \\ 0 & 1 \end{pmatrix}$$

$$\left[\Psi_0 \sim e^{-j \frac{k r^2}{2q}} \right]$$

$$\text{from (1)} \Rightarrow q_2 = q_1 + z \quad (\text{Same results})$$

Reciprocal form:

$$\frac{1}{q} = \frac{1}{R} - j \frac{\lambda_0}{\pi n w^2} \quad (n - \text{refractive index}) \quad \lambda = \frac{\lambda_0}{n}$$

$$\text{From (1):} \quad \frac{1}{q_2} = \frac{C + D \left(\frac{1}{q_1} \right)}{A + B \left(\frac{1}{q_1} \right)}$$

Example: (a beam at focus: w_0 & planar front at $z=0$)

$$\frac{1}{q_2(z)} = \frac{0 + 1 \cdot (-j\lambda / \pi w_0^2)}{1 + z(-j\lambda / \pi w_0^2)} = \frac{1}{R(z)} - j \frac{\lambda}{\pi w^2(z)}$$

(reproduce the expansion law for a Gaussian Beam)

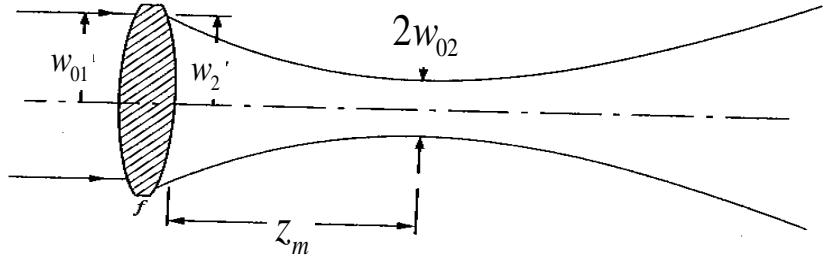
$$\Rightarrow R(z) = z \left[1 + \left(\frac{\pi w_0^2}{\lambda z} \right)^2 \right]; w^2(z) = w_0^2 \left(1 + \left(\frac{\lambda z}{\pi w_0^2} \right)^2 \right)$$

ABCD law

$$\boxed{\frac{1}{q_2} = \frac{C + D \left(\frac{1}{q_1} \right)}{A + B \left(\frac{1}{q_1} \right)}} = \frac{1}{R} - j \frac{\lambda}{\pi w^2}$$

Example: a beam transformation by a lens

a planer wave front impinges on a lens



to the right to the lens (right behind):

$$\frac{1}{q_2} = \frac{-\frac{1}{f} + 1 \cdot \left(\frac{1}{q_1}\right)}{1 - 0 \cdot \left(\frac{1}{q_1}\right)} = -\frac{1}{f} + \frac{1}{q_1} \quad T = \begin{pmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{pmatrix}$$

$$\frac{1}{q_1} = \frac{1}{\infty} - j \frac{\lambda_0}{\pi w_{01}^2}$$

$$\Rightarrow \left(\frac{1}{q_2} = \frac{1}{R_2} - j \frac{\lambda}{\pi w_2^2} \right) = -\frac{1}{f} - j \frac{\lambda_0}{\pi w_{01}^2} \Rightarrow \boxed{w_2 = w_{01}} \text{ Same Radius!}$$

$$|R_2| = f$$

$$(\lambda = \lambda_0)$$

For a lens + z of free space

$$\frac{1}{q_3} = \frac{1}{R(z)} - j \frac{\lambda}{\pi w^2(z)} = \frac{C + D \frac{1}{q_1}}{A + B \frac{1}{q_1}} = T = \begin{pmatrix} 1 - \frac{z}{f} & z \\ -\frac{1}{f} & 1 \end{pmatrix}$$

$$\frac{1}{q_1} = -j \frac{\lambda}{\pi w_{01}^2} = -\frac{j}{z_{01}}$$

$$\frac{1}{q_3} = -\frac{\frac{1}{f} + \frac{j}{z_{01}}}{\left(1 - \frac{z_m}{f}\right) - j \frac{z_m}{z_{01}}} = -\frac{\left[\frac{1}{f} \left(1 - \frac{z_m}{f}\right) - \frac{z_m}{z_{01}^2}\right] + j \left[\frac{z_m}{z_{01} f} + \frac{1}{z_0} \left(1 - \frac{z_m}{f}\right)\right]}{\left(1 - \frac{z_m}{f}\right)^2 + \left(\frac{z_m}{z_{01}}\right)^2}$$

m - "minimum"

$$\frac{1}{R} = 0 \Rightarrow \frac{1}{f} \left(1 - \frac{z_m}{f} \right) - \frac{z_m}{z_{01}^2} = 0 \quad (\text{Real part} = 0)$$

$$z_m \left(-\frac{1}{f^2} - \frac{1}{z_{01}^2} \right) + \frac{1}{f} = 0 \Rightarrow \boxed{z_m = \frac{f}{1 + \frac{f^2}{z_{01}^2}} \approx f}$$

$$\left(z_{01} = \frac{\pi w_{01}^2}{\lambda} \gg f \right)$$

$$\frac{\lambda}{\pi w_{03}^2} = \frac{\frac{z_m \approx f}{z_{01}} \cdot \frac{1}{z_{01}}}{\left(1 - \frac{z_m}{f} \right)^2 + \left(\frac{z_m}{z_{01}} \right)^2 \frac{z_{01}}{f^2}}$$

$$z_{01} = \frac{\pi w_{01}^2}{\lambda} \Rightarrow \frac{\lambda}{\pi w_{03}^2} = \frac{\pi w_{01}^2}{\lambda f^2} \Rightarrow \boxed{w_{03} = \frac{f \lambda}{\pi w_{01}}} \quad (f \ll z_{01})$$

Note: given q (or q^{-1}) at some point,

– $\text{Re}(q)$ = focus position

+ $\text{Im}(q) = z_0$

$$q = z + jz_0$$

$$\left(\frac{1}{q} = \frac{1}{R} - \frac{j\lambda}{\pi w_0^2}; \text{At focus: } R = \infty \Rightarrow \text{Re}(q) = 0 \right)$$

1) Focus position is at $-\text{Re}(q)$
from a given point

2) + $\text{Im}(q) = z_0$

Cascading the ABCD Law

$$q_2 = \frac{A_1 q_1 + B_1}{C_1 q_1 + D_1} \qquad q_3 = \frac{A_2 q_2 + B_2}{C_2 q_2 + D_2}$$

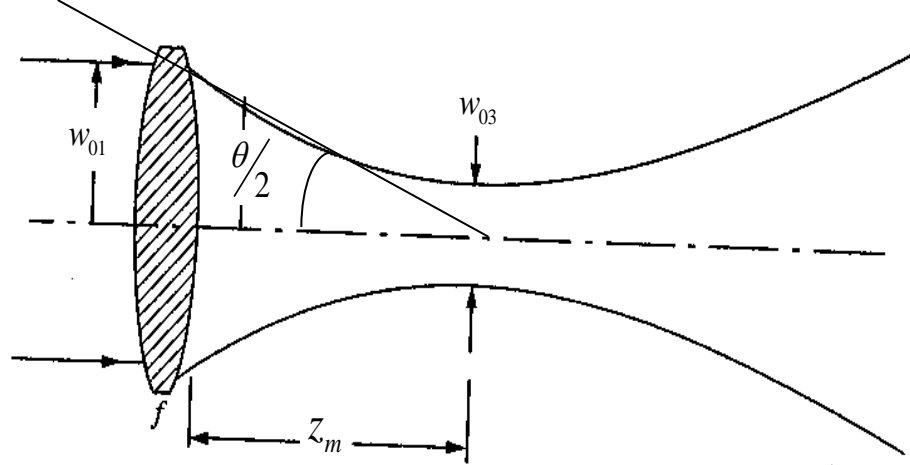
Combine by substituting q_2 into q_3

$$q_3 = \text{Algebra} \dots = \frac{Aq_1 + B}{Cq_1 + D}$$

Where
$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} = \begin{pmatrix} A_2 & B_2 \\ C_2 & D_2 \end{pmatrix} \begin{pmatrix} A_1 & B_1 \\ C_1 & D_1 \end{pmatrix}$$

$$T = T_2 T_1$$

Example Revisited:



$$\lambda = 1.06 \mu m$$

$$f = 30 cm$$

$$w_{01} = 3 mm$$

Find w_{03} and its location

$$\frac{1}{q_1} = \frac{1}{R_1} - \frac{j\lambda}{\pi w_{01}^2} = 0 - \frac{j 1.06 \mu m}{\pi (3 mm)^2} = -j 3.763 \times 10^{-4} cm^{-1}$$

Behind the lens:

$$T = \begin{pmatrix} 1 & 0 \\ -1/f & 1 \end{pmatrix} \quad \frac{1}{q_2} = \frac{C+D \left(\frac{1}{q_1} \right)}{A+B \left(\frac{1}{q_1} \right)} = \frac{-1/f + 1 \left(\frac{1}{q_1} \right)}{1 + 0 \left(\frac{1}{q_1} \right)} = \frac{1}{q_1} - \frac{1}{f} = -j(3.763 \times 10^{-4} cm^{-1}) - 0.03333 cm^{-1}$$

$$\left. \begin{aligned} \frac{1}{q} &= a + ib \\ q &= \frac{a - ib}{a^2 + b^2} \end{aligned} \right\} \quad q_2 = (-29.999 + j0.3387) cm = z + jz_0$$

Where is the focus?

$$R = \infty \Rightarrow \text{Re}(q) = 0 \quad \text{Im}(q_2) = \frac{\pi w_0^2}{\lambda} = z_0 = \text{Im}(q_3) = 0.3387 cm$$

$$q_3 = q_2 + \Delta z \Rightarrow \Delta z \Rightarrow 29.999 cm$$

(must be purely imaginary)

$$\boxed{-\text{Re } q_2}$$

$$\frac{1}{q_3} = -\frac{j\lambda}{\pi w_{03}^2}$$

$R = \infty$ (purely imaginary)

$q_3 = j \text{Im } q_3$ at focus

$$w_{03} = \sqrt{\frac{-jq_3\lambda}{\pi}} = \sqrt{\frac{(0.3387\text{cm})(1.064\mu\text{m})}{\pi}} = 33.9\mu\text{m} \quad (\text{same results})$$

Lets remove the assumption that the incoming beam had a planar wave front (i.e. $R \neq \infty$)

$$\frac{1}{q_2} = \frac{C + D\left(\frac{1}{q_1}\right)}{A + B\left(\frac{1}{q_1}\right)} \quad \frac{1}{q_1} = \frac{1}{R_1} - j\frac{\lambda_0}{\pi w_1^2}$$

Lens: $C = \frac{-1}{f}$ $A=1$ $B=0$ $D=1$

$$\Rightarrow \frac{1}{q_2} = -\frac{1}{f} + \frac{1}{R_1} - j\frac{\lambda}{\pi w_1^2} \stackrel{df}{=} \frac{1}{R_2} - j\frac{\lambda}{\pi w_2^2} \Rightarrow w_2 = w_1$$

Thin lens keeps the spot size the same! Therefore conserves the power, but it changes the radius of curvature of the incoming beam to $\frac{1}{R_2} = \frac{1}{R_1} - \frac{1}{f}$ (thin lens formula)

$$\text{Lens: } w_1 = w_2$$

$$\frac{1}{R_2} = \frac{1}{R_1} - \frac{1}{f}$$