

Section 15

Introduction to Non-Equilibrium

15.2 Recombination & Generation Overview

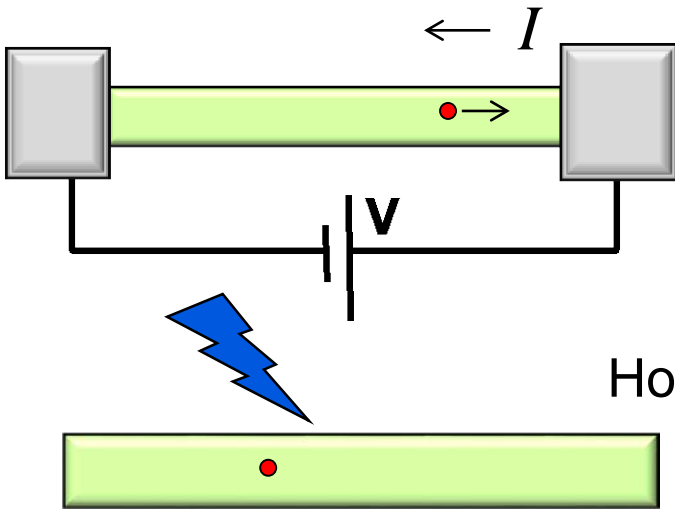
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School of Electrical and
Computer Engineering

Section 15

Introduction to Non-Equilibrium



$$I = G \times V$$

$$= q \times n \times v \times A$$

q : charge
 n : density
 v : velocity
 A : area

How does the system go BACK to equilibrium?

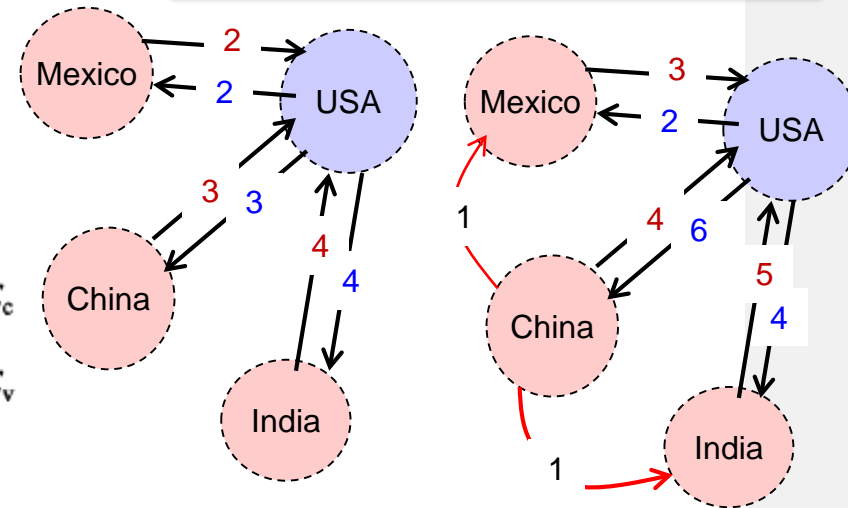
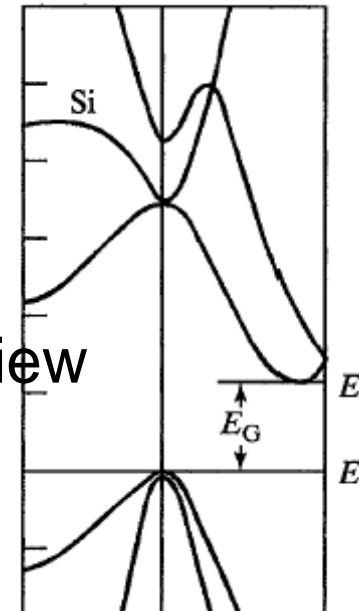
- Materials, composition, crystals
- Tabulated for **known bulk materials**
- ⇒ Quantum Mechanics
- Concepts of **density of states and masses**
- ⇒ Equilibrium Statistical Mechanics
- **Occupation factors**

Transport with scattering, non-equil, Stat. Mech.

- Drift-diffusion eq. with recombination-generation

Understanding device transport

- Diodes, BJT/HBT, MOS



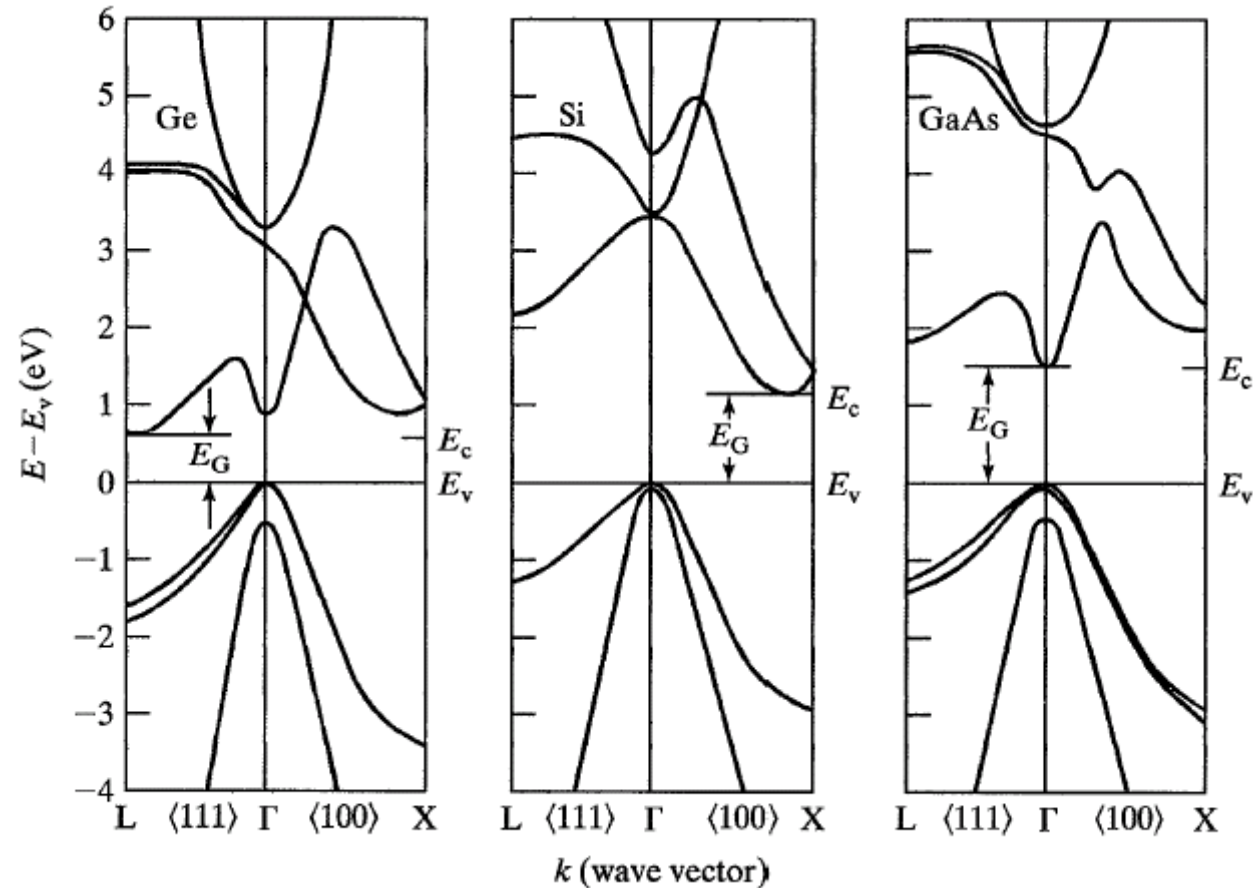
- 15.1 Steady State, Transient, Equilibrium
 - » Critical conceptual differences!
 - » Need to understand these!

- 15.2 Recombination & Generation Overview

Video

Video

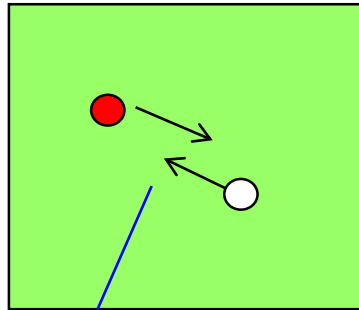
Indirect vs. Direct Bandgap



The top & bottom of bands do not align at same wavevector k for indirect bandgap material

Direct Band-to-band Recombination

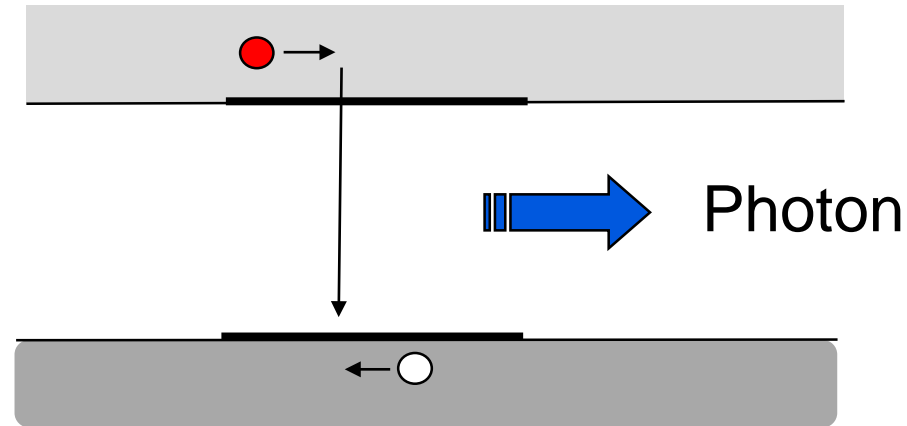
In real space ...



Photon

e and h must
have same wavelength
1 in 1,000,000 encounters

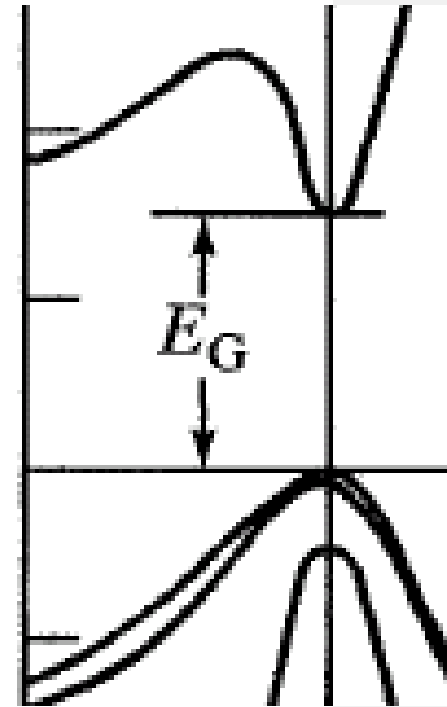
In energy space ...



Direct transition –
direct gap material

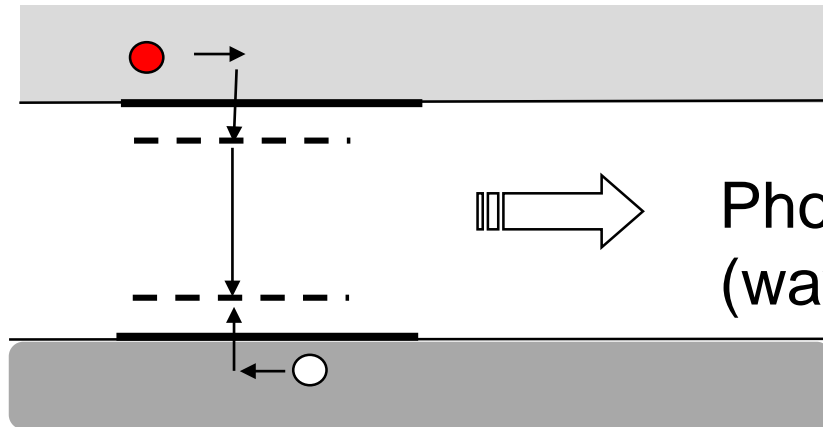
GaAs, InP, InSb (3D)

Lasers, LEDs, etc.



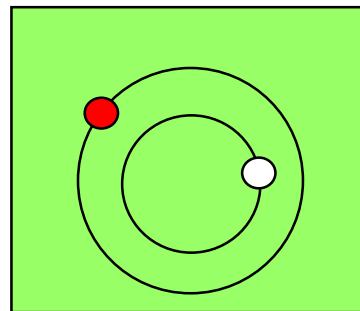
Direct Excitonic Recombination

In energy space ...



Mostly in 1D systems
Requires strong
coulomb interactions
Photon
(wavelength reduced from bulk)

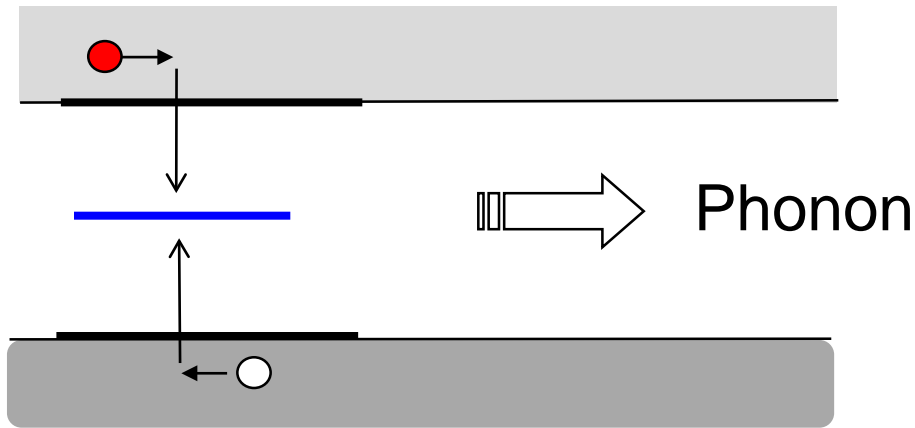
In real space ...



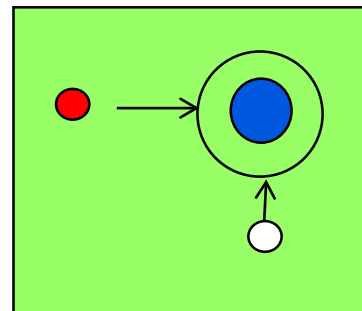
CNT, InP, 1D-systems

Transistors, Lasers, Solar cells, etc.

Indirect Recombination (Trap-assisted)



Trap needs to be mid-gap to be effective.
Cu or Au in Si



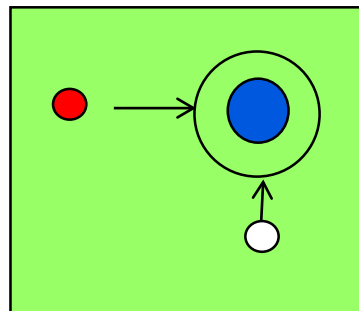
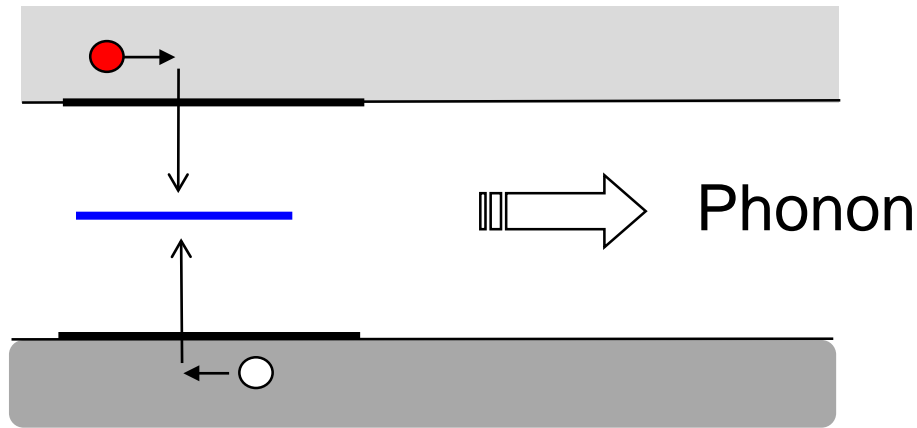
Ge, Si,

States close to E_c or E_v do not help efficiently.

Transistors, Solar cells, etc.

Cu in Si is extremely efficient in providing recombination
Cu in Si was avoided completely for many years
Intel introduced Cu for interconnects – special precautions so Cu does not enter the Si.

Indirect Recombination (Trap-assisted)



Trap needs to be mid-gap to be effective.
Cu or Au in Si

States close to E_c or E_v do not

Recombination rate is in general slower than direct via photon.

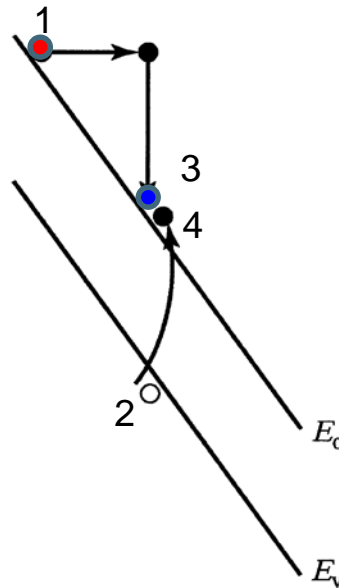
Why?

1 electron and one hole need to localize AND find a trap. ... less likely event.

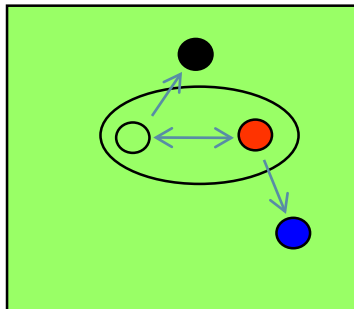
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Impact Ionization - A Generation Mechanism

Requires very high electric field



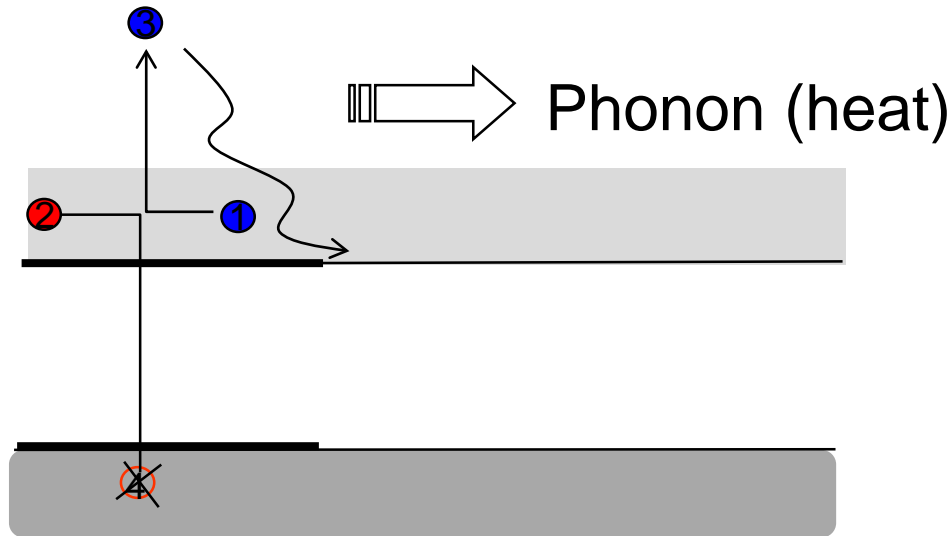
Inverse of the Auger recombination



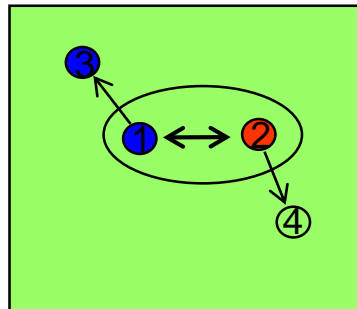
Si, Ge, InP

Lasers, Transistors, etc.

Auger Recombination



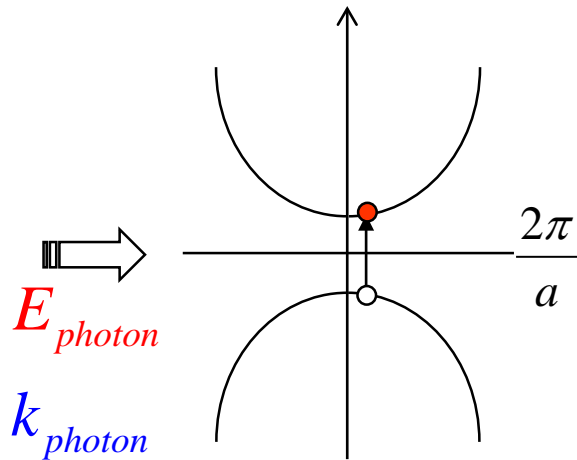
Requires very high electron density



InP, GaAs, ...

Lasers, etc.

Photon Energy and Wavevector



$$E_V + E_{\text{photon}} = E_C$$

$$\hbar k_V + \hbar k_{\text{photon}} = \hbar k_C$$

$$E_{\text{photon}}(\text{red HeNe}): \lambda = 633\text{nm}$$

$$E_{\text{photon}}(\text{green YAG}): \lambda = 532\text{nm}$$

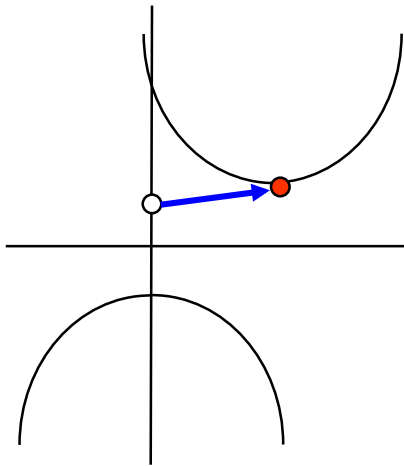
Si lattice: $a = 0.5\text{nm}$

$$k_{\text{photon}} = \frac{2\pi}{\lambda}$$

$$\ll \frac{2\pi}{a}$$

Photon has large energy for excitation through bandgap, but its wavevector is negligible compared to size of BZ

Phonon Energy and Wavevector



$$E_V + E_{\text{phonon}} = E_C$$

$$\hbar k_V + \hbar k_{\text{phonon}} = \hbar k_C$$

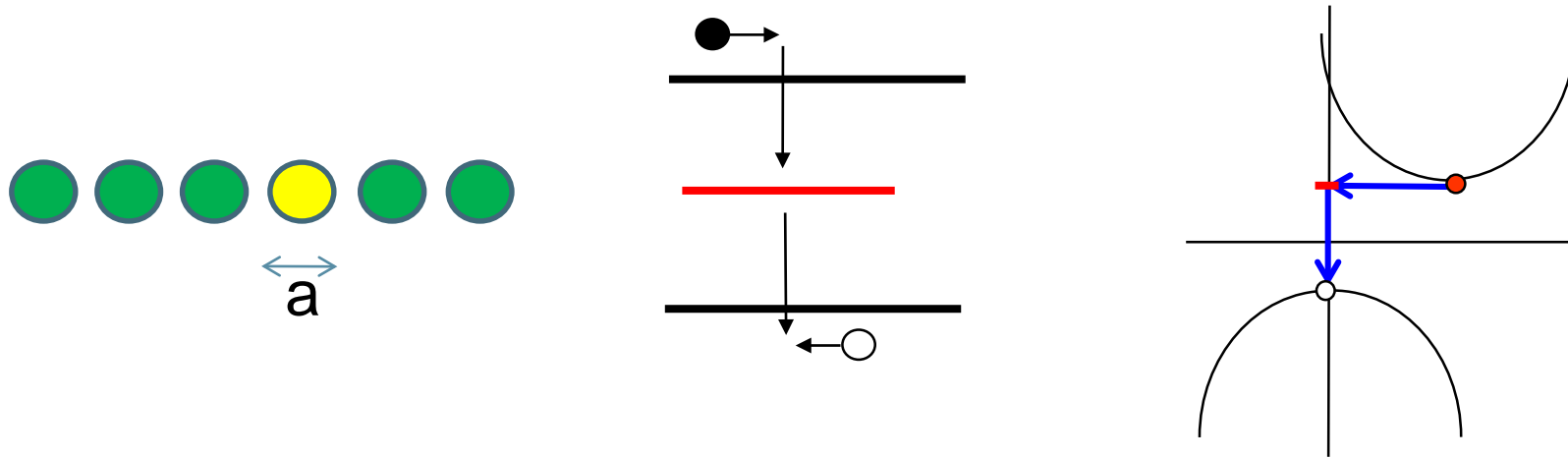
$$v_{\text{sound}} \sim 10^3 \text{ m/s} \ll v_{\text{light}} = c \sim 10^6 \text{ m/s}$$

$$\lambda_{\text{sound}} \gg \lambda_{\text{light}}$$

$$k_{\text{phonon}} = \frac{2\pi}{\lambda} = \frac{2\pi}{\hbar v_{\text{sound}} / E_{\text{phonon}}} \approx \frac{2\pi}{a} = \frac{2\pi}{5 \times 10^{-4} \text{ } \mu\text{m}}$$

Phonon has large wavevector comparable to BZ,
but negligible energy compared to bandgap

Localized Traps and Wavevector

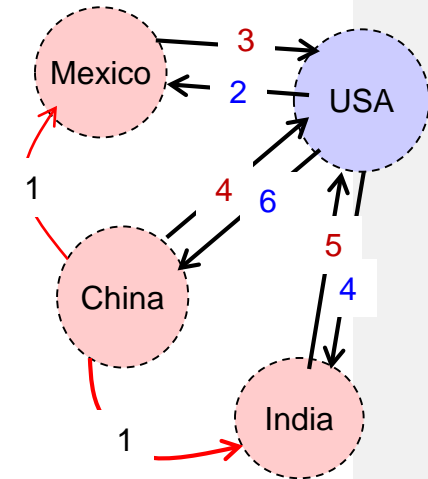
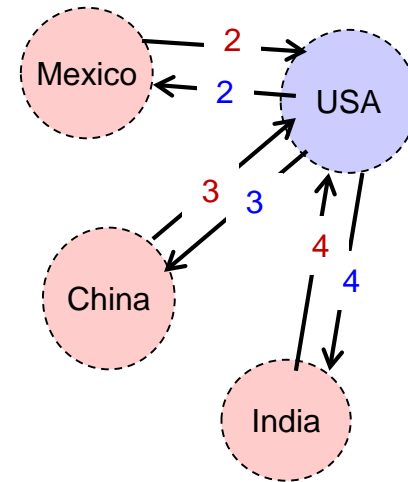
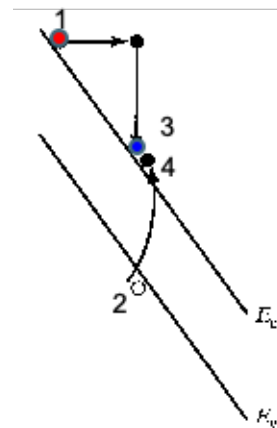
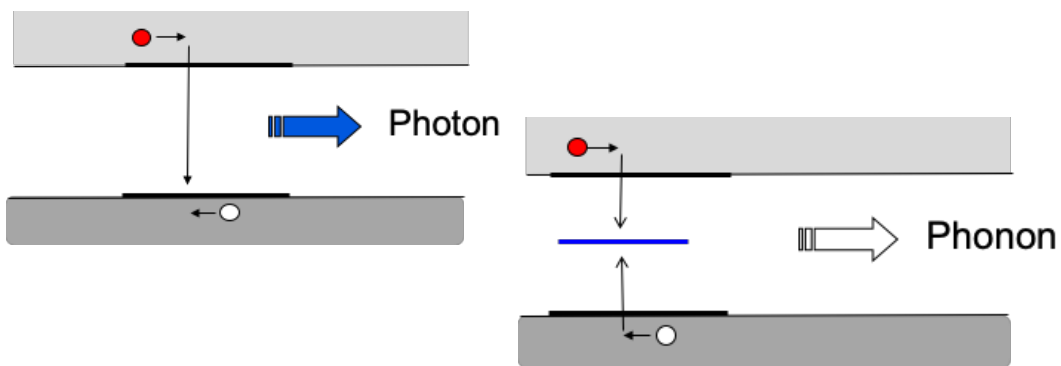


$$k_{\text{trap}} \approx \frac{2\pi}{a} \sim \frac{2\pi}{5 \times 10^{-4} \mu\text{m}}$$

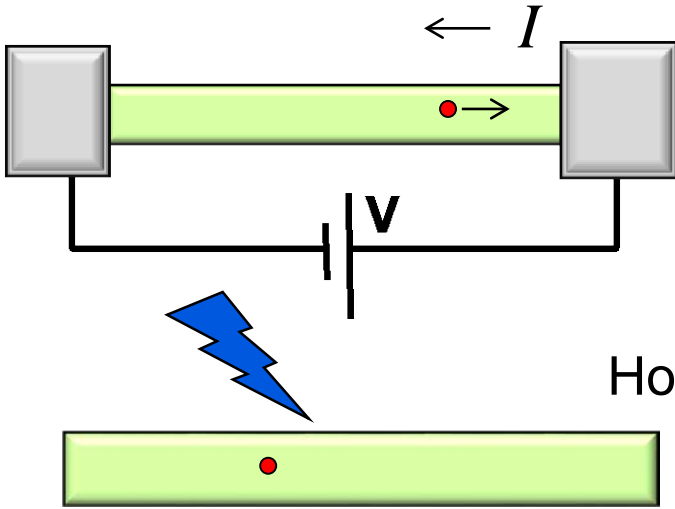
Trap provides the wavevector
necessary for indirect transition

Conclusions

- 1) Concepts of equilibrium, steady state, and transient dynamics should be clearly understood.
- 2) There are wide variety of generation-recombination events that allow restoration of equilibrium once the stimulus is removed.
- 3) Direct recombination is photon-assisted, indirect recombination phonon assisted.



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$$= q \times n \times v \times A$$

↑ charge density
 ↑ density
 ↑ velocity
 ↑ area

How does the system go BACK to equilibrium?

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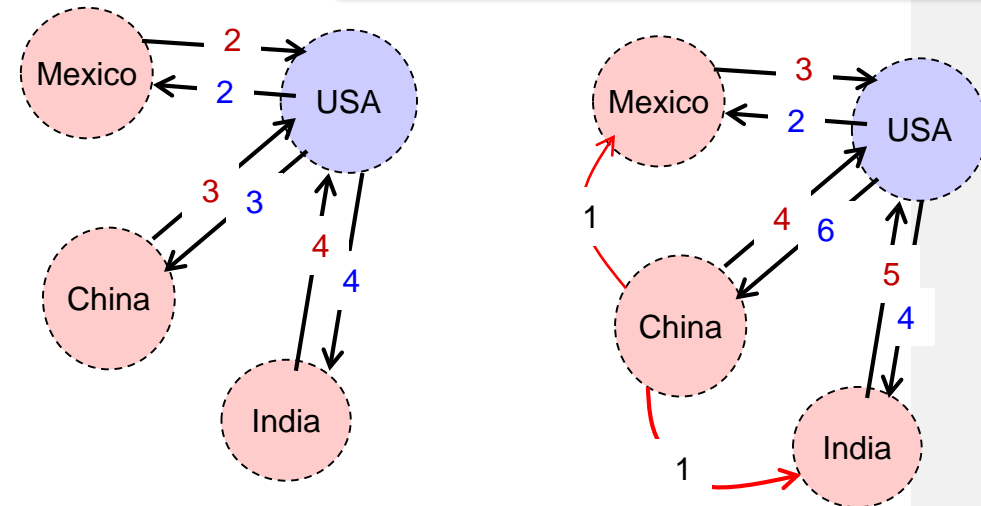
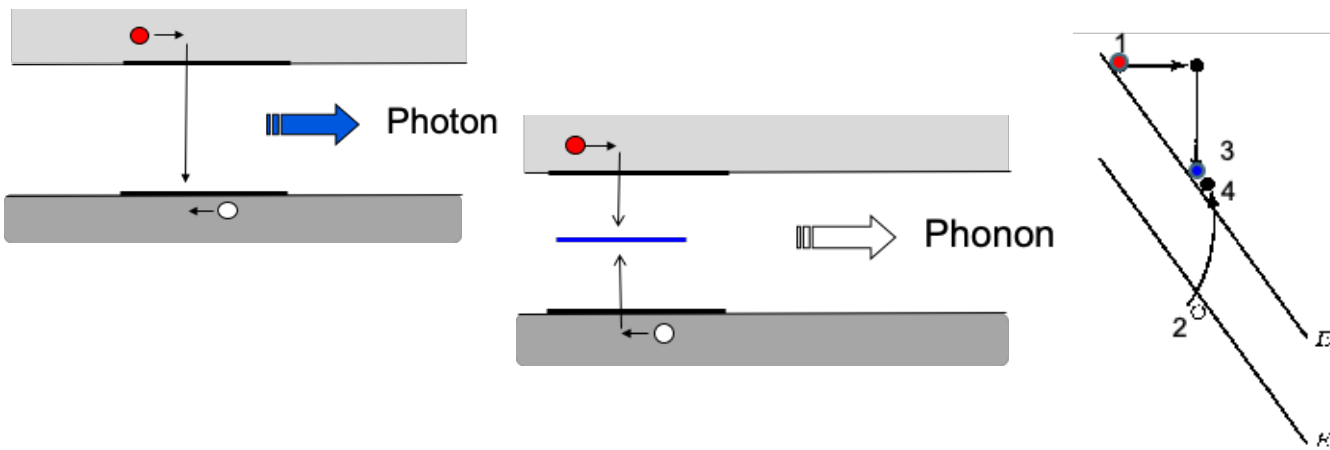
Transport with scattering, non-equil, Stat. Mech.

- Drift-diffusion eq. with recombination-generation

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Video

Video

Section 16 Recombination & Generation

Transport with scattering, non-equil, Stat. Mech.

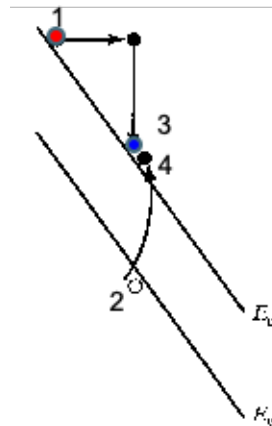
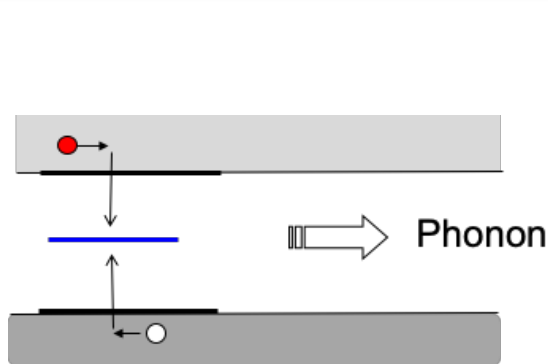
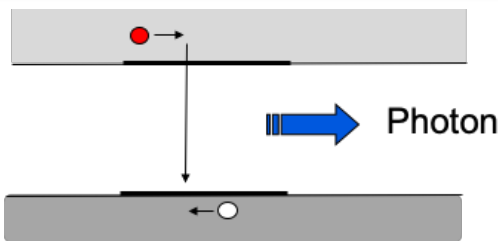
- Drift-diffusion eq. with **recombination-generation**

Video

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• 15.2 Recombination & Generation Overview



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