

Section 4 Elements of Quantum Mechanics

Gerhard Klimeck

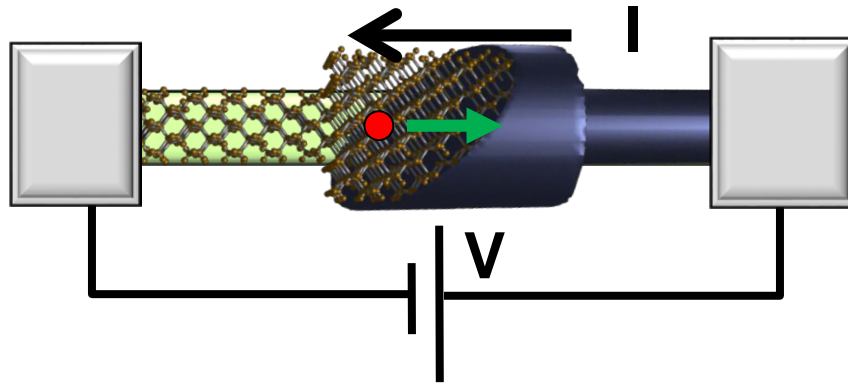
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School of Electrical and
Computer Engineering

Section 4 Elements of Quantum Mechanics

Why do we need Quantum Mechanics?



$$I = G \times V$$

$$= q \times n \times v \times A$$

↑ charge density
 ↑ density
 ↑ velocity
 area

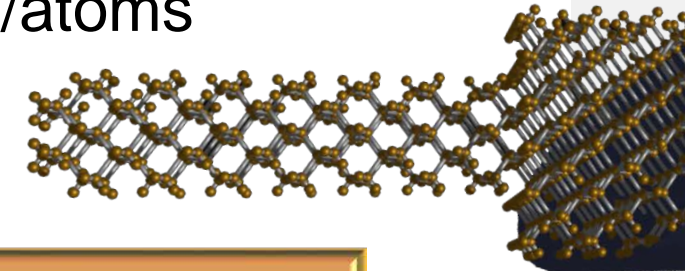
$$n \neq \rho \times N$$

Number of electrons available for conduction

Number of atoms/volume from crystal structure

Number of electrons/atoms

II	III	IV	V	VI
4 Be	5 B	6 C	7 N	8 O
12 Mg	13 Al	14 Si	15 P	16 S
30 Zn	31 Ga	32 Ge	33 As	34 Se
48 Cd	49 In	50 Sn	51 Sb	52 Te
80 Hg	81 Tl	82 Pb	83 Bi	84 Po



- All electrons may be created equally, but they appear do not behave identically!

Section 4

Elements of Quantum Mechanics

• 4.1 Classical Systems

- » Particles
- » Propagating Waves
- » Standing Waves
- » Chromatography

• 4.2 Strange Experimental Results => The Advent of Quantum Mechanics

- » Black Body Radiation => light emission is quantized
- » Discrete Optical Spectra => light emission/absorption quantized – Bohr Atom
- » Photoelectric Effect => light is described by particles
- » Particle-Wave Duality

• 4.3 Why do we need quantum mechanics?

• 4.4 Formulation of Schrödinger's Eq.

One Video
Segment

One Video
Segment

One Video
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Elements of Quantum Mechanics

• 4.1 Classical Systems

- » Classical Macroscopic Particles
- » Propagating Waves
- » Standing Waves
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One Video Segment

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Classical Macroscopic Particles

Properties:

- Have a finite extent
- Have a finite weight
- Are countable with integers
- **continuous** (ignoring atomic granularity)
- **continuous** (ignoring atomic granularity)
- **discrete**

Laws of Motion

- Classical Newtonian Mechanics

Interactions with other particles

- Energy continuity
- Momentum continuity

Example

- Billiard balls

Propagating Plane Waves

Propagating Plane Waves

Properties:

- Have infinite extent
- Have finite wavelength
- Have a finite frequency

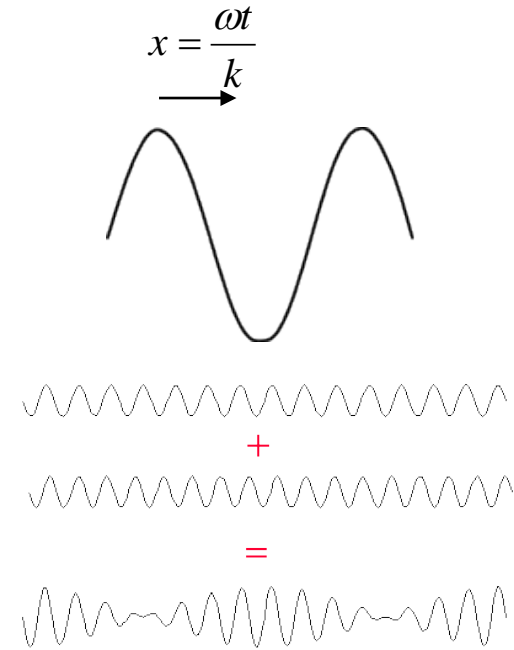
Laws of Motion

• Wave equation $\frac{\partial^2 u}{\partial t^2} - c^2 \frac{\partial^2 x}{\partial x^2} = 0$

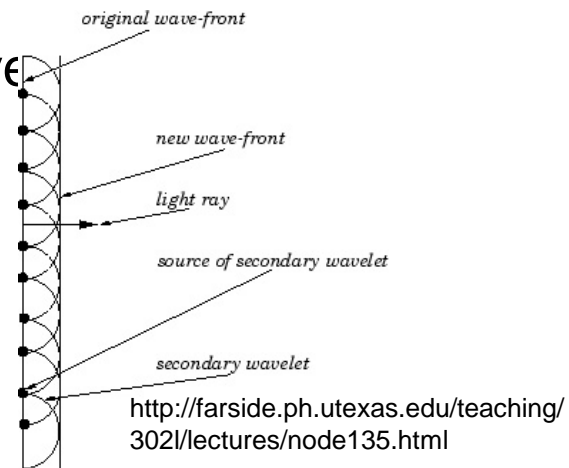
• One solution $u = u_0 \sin(kx - \omega t) \quad c = \pm \frac{\omega}{k} = \pm \lambda f$

Interactions with other waves / environment

- Coherent superposition
 - => interference, constructive and destructive
 - => one wave can cancel out another
- Huygens principle:
 - one plane wave made up by many circular waves
 - => diffraction
 - => waves go around corners

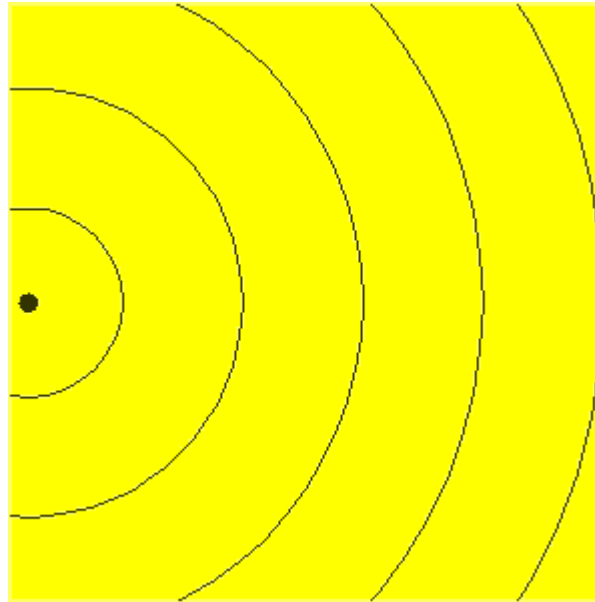


<http://www.qmw.ac.uk/~zgap118/5/>



Huygens' Principle

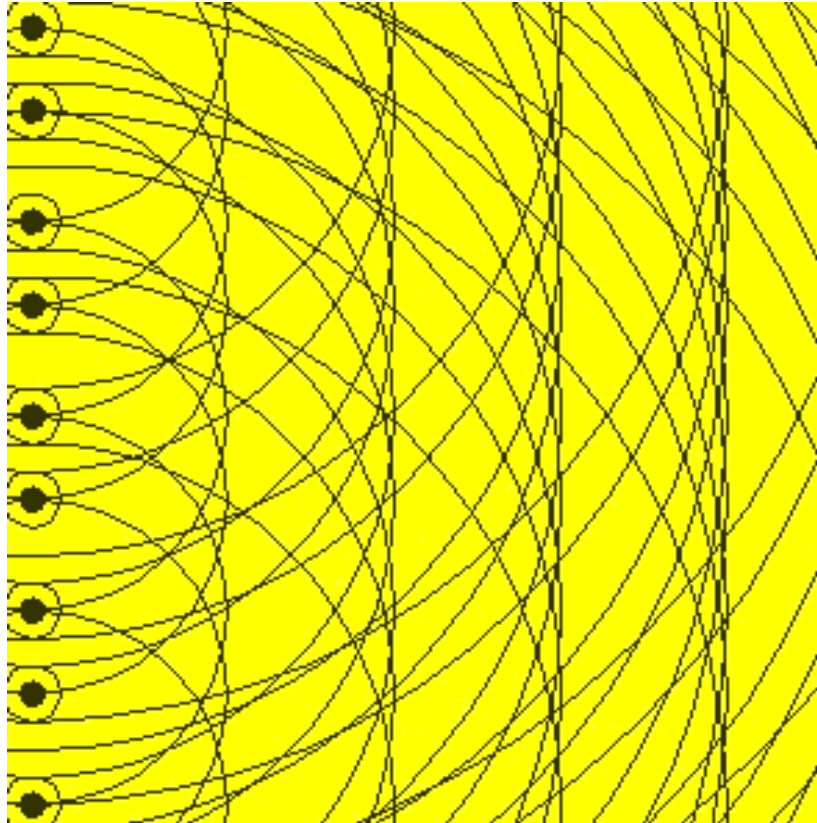
- All waves can be represented by point sources
- This animation shows an example of a single point source



<http://id.mind.net/~zona/mstm/physics/waves/propagatio>

Huygens' Principle

- All waves can be represented by point sources
- This animation shows an example of multiple single point sources creating a wavefront.



<http://id.mind.net/~zona/mstm/physics/waves/propagatio>

Propagating Plane Waves

Light is an Electromagnetic Wave

Properties:

- Have infinite extent
- Have finite wavelength
- Have a finite frequency
- **Not countable**
- **Continuous**
- **Continuous**

Laws of Motion

- Wave equation
- One solution

$$\frac{\partial^2 u}{\partial t^2} - c^2 \frac{\partial^2 u}{\partial x^2} = 0$$
$$u = u_0 \sin(kx - \omega t) \quad c = \pm \frac{\omega}{k} = \pm \lambda f$$

Double Slit Experiment



Interactions with other waves / environment

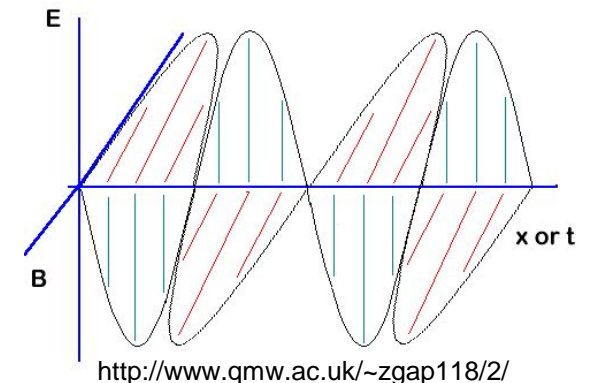
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http://en.wikipedia.org/wiki/Double-slit_experiment

Accepted Proof:

- Light is an electromagnetic wave

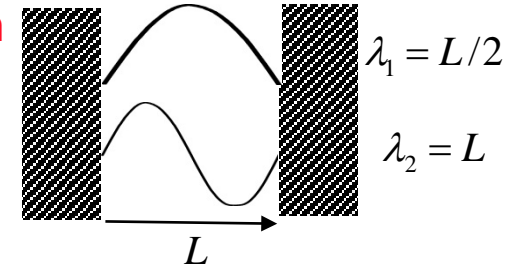
Standing Waves



Standing Waves

Properties:

- Have finite extent
 - Have discrete wavelengths
 - Have discrete frequencies
- Countable in 1/2 wavelength
 - Integer multiples
 - Integer fractions



Laws of Motion

- Wave equation

- One solution

$$\frac{\partial^2 u}{\partial t^2} - c^2 \frac{\partial^2 u}{\partial x^2} = 0$$
$$u = \begin{cases} u_0 \sin(kx - \omega t); & 0 \leq x \leq L \\ 0; & x < 0; x > L \end{cases}$$
$$k_j = j \frac{\pi}{L}$$

- Quantized momentum k_j

Interactions with other waves / environment

- Coherent superposition
=> e.g. sounds add in an instrument
- A standing wave is a resonator
- one resonator can couple to another
=> e.g. string \Leftrightarrow guitar
=> energy is transferred between resonators
=> energy conservation
- resonators must be “in-tune”
=> momentum conservation

Particles and Waves

Classical Particles:

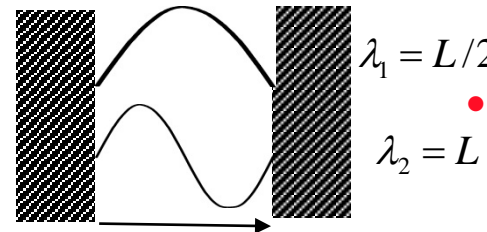
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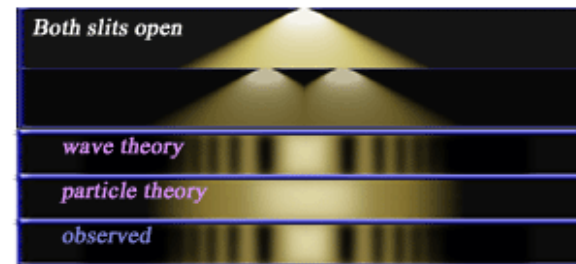


- **Quantized momentum k_j**

Propagating Waves:

- Have infinite extent
- Have finite wavelength
- Have a finite frequency

- **Not countable**
- **Continuous**
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Particles and Waves

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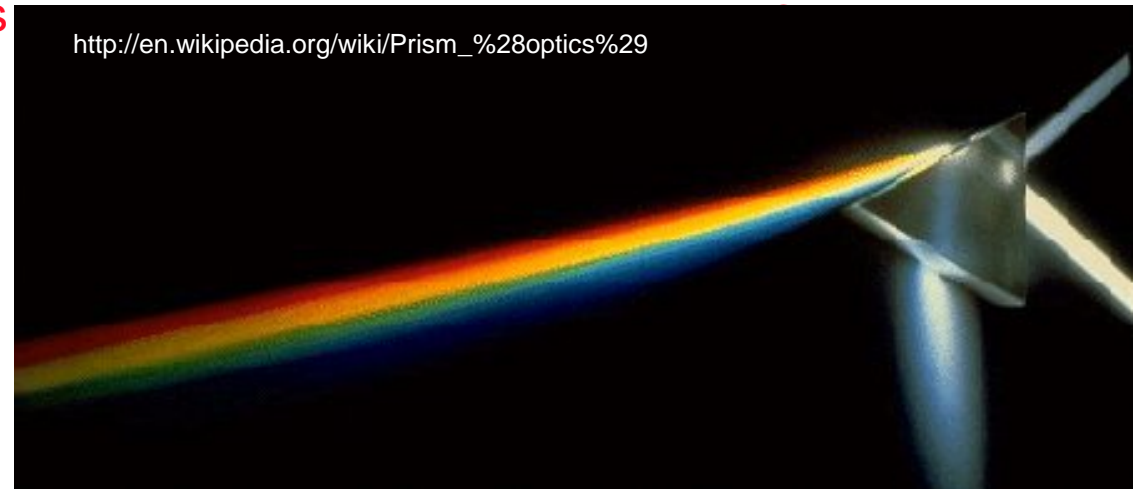
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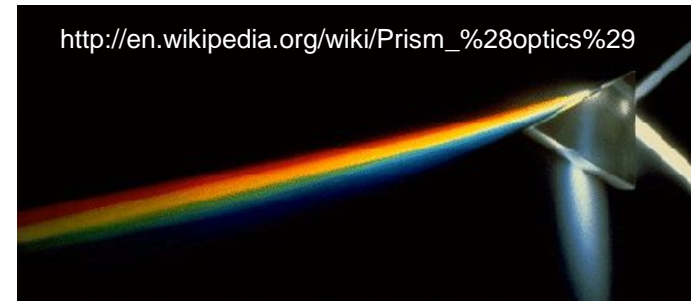
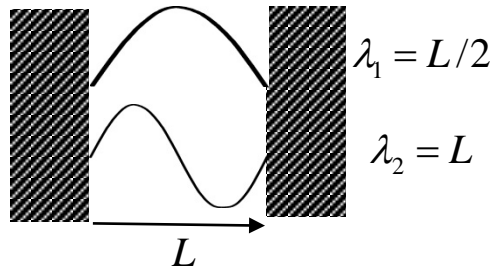
- “White” light consists of a broad spectrum of colors
- Each individual color is associated with a particular frequency of wave
- A prism can dissect white light into its frequency components
- Is there some information in this kind of frequency spectrum?
=> chromatography

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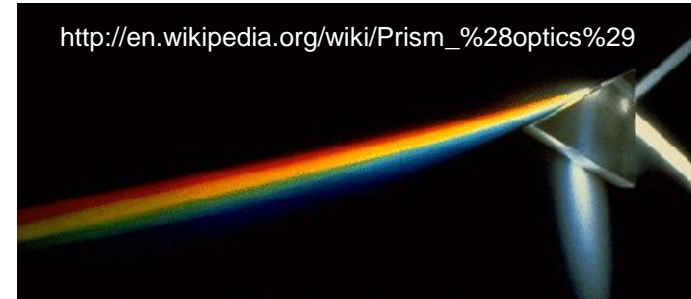
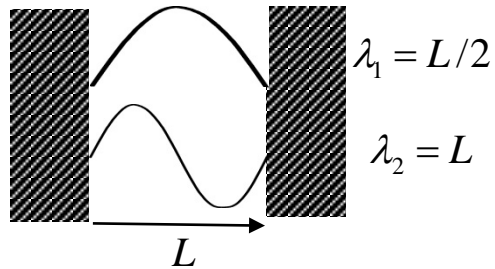
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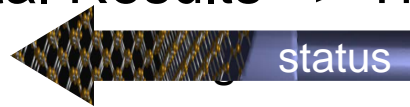
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