



# INTRODUCTION TO QUANTUM COMPUTATION

# What is quantum computation?

- New model of computing based on quantum mechanics.
- More powerful than conventional models.
- Yield new ideas for future computing devices and cryptography

# In the beginning...



- Paul Benioff (1980):  
Emulates a TM by quantum devices (sketchy & cryptic)
- Richard Feynmann (1981):  
*Can a computer simulate physics?* (No)
- Richard Feynmann (1983)  
*Quantum mechanical computer*

# Bibliography

- Nielsen and Chuang: *Quantum Computation and Quantum Information*. Cambridge Univ. Press, 2002.
- C. Williams and S. Clearwater: *Ultimate Zero and One. Computing at the Quantum Frontier*. Copernicus, 2000.

# Quantum bit

Consider the 2 dimensional vector space on the complex  $C^2$ , with orthonormal basis  $|0\rangle=(1,0)^T$  and  $|1\rangle=(0,1)^T$ .

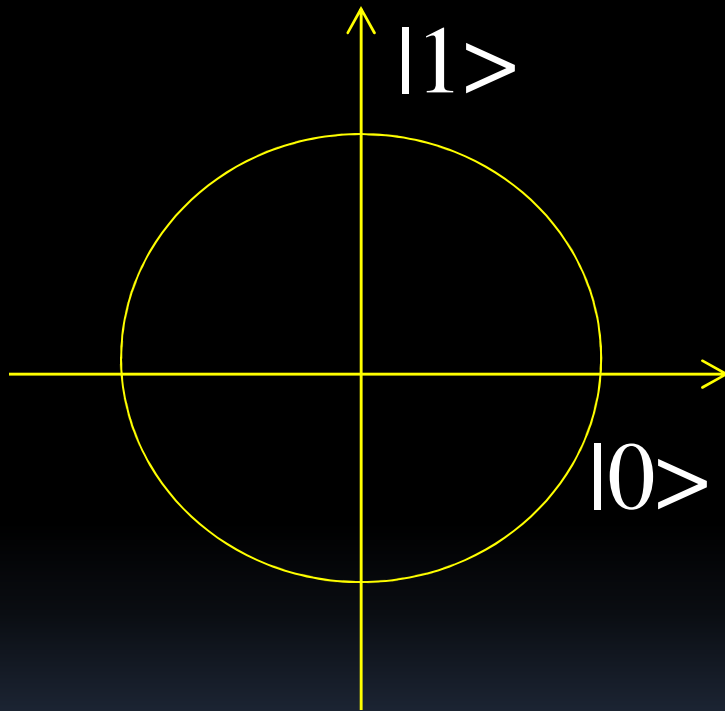
For any  $v=(a,b)$ ,  $w=(c,d)$ , define the inner product  $\langle w|v\rangle=w^*.v^T=a^*c+b^*d$ , where  $a^*$  and  $b^*$  denote the complex conjugate of  $a$  and  $b$

# Quantum bit

If for any  $v$  in the vector space  $C^2$ , we define a norm  $\|v\|$ , as the square root of  $\langle v|v \rangle$ , we have a Hilbert space, let denote it  $H^2$ .

Any vector  $|\psi\rangle$  in  $H^2$  is the state of a quantum bit or qubit

# Quantum bit



- 2-dimensional vector of length 1.
- Basis states  $|0\rangle, |1\rangle$ .
- Arbitrary state:  
 $\alpha|0\rangle + \beta|1\rangle,$ 
  - $\alpha, \beta$  complex  
 $|\alpha|^2 + |\beta|^2 = 1.$

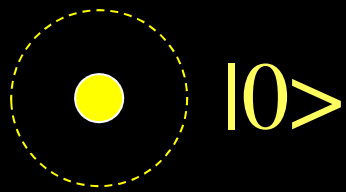
# Physical quantum bits

- Nuclear spin = orientation of atom's nucleus in magnetic field.  
 $\uparrow = |0\rangle, \downarrow = |1\rangle.$
- Photons in a cavity.
- No photon =  $|0\rangle$ , one photon =  $|1\rangle$

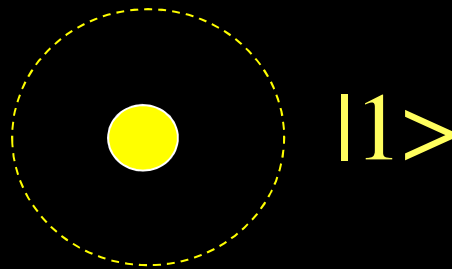


# Physical quantum bits

- Energy states of an atom



ground state



excited state

- Polarization of photon



# 4-dimensional quantum states

- $H^4$  the 4-dimensional quantum system can be constructed as the tensor product of  $H^2 \times H^2$
- Basis  $|00\rangle, |01\rangle, |10\rangle, |11\rangle$ , where  $|00\rangle = |0\rangle \otimes |0\rangle$ ;  $|01\rangle = |0\rangle \otimes |1\rangle$ ;  $|10\rangle = |1\rangle \otimes |0\rangle$ ;  $|11\rangle = |1\rangle \otimes |1\rangle$ .
- The basis can also be represented by:  
 $|0\rangle, |1\rangle, |2\rangle, |3\rangle$
- General state

$$\alpha_0|0\rangle + \alpha_1|1\rangle + \alpha_2|2\rangle + \alpha_3|3\rangle,$$
$$\text{with } |\alpha_0|^2 + \dots + |\alpha_3|^2 = 1$$

# General quantum states

- k-dimensional quantum system (as product of two  $k/2$  dimensional quantum systems)
- Basis  $|0\rangle, |1\rangle, \dots, |k-1\rangle$
- General state

$$\alpha_0|0\rangle + \alpha_1|1\rangle + \dots + \alpha_{k-1}|k-1\rangle,$$
$$|\alpha_0|^2 + \dots + |\alpha_{k-1}|^2 = 1$$

- $2^k$  dimensional system can be constructed as a tensor product of k quantum bits.

# Unitary transformations

- Linear transformations that preserve vector norm.
- In 2 dimensions, linear transformations that preserve unit circle (rotations and reflections).

# Examples

- Bit flip X:  $|0\rangle \rightarrow |1\rangle$   
 $|1\rangle \rightarrow |0\rangle$

- Shift Z:  $|0\rangle \rightarrow |0\rangle$   
 $|1\rangle \rightarrow -|1\rangle$

# Examples

- Hadamard-Walsh transform  $W$ :

$$\begin{cases} |1\rangle \rightarrow \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle \end{cases}$$

# Examples

- Not-controlled  $C_{10}$ :

$$C_{10}|ab\rangle = |b\ a + b\rangle \text{ if } b=0,$$

$$C_{10}|ab\rangle = |ab\rangle \text{ if } b=1$$

$$\text{i.e. } C_{10}|00\rangle = |00\rangle \quad C_{10}|01\rangle = |01\rangle$$

$$C_{10}|10\rangle = |11\rangle \quad C_{10}|11\rangle = |10\rangle$$

# Linearity

- Bit flip

$$X|0\rangle \rightarrow |1\rangle$$

$$X|1\rangle \rightarrow |0\rangle$$

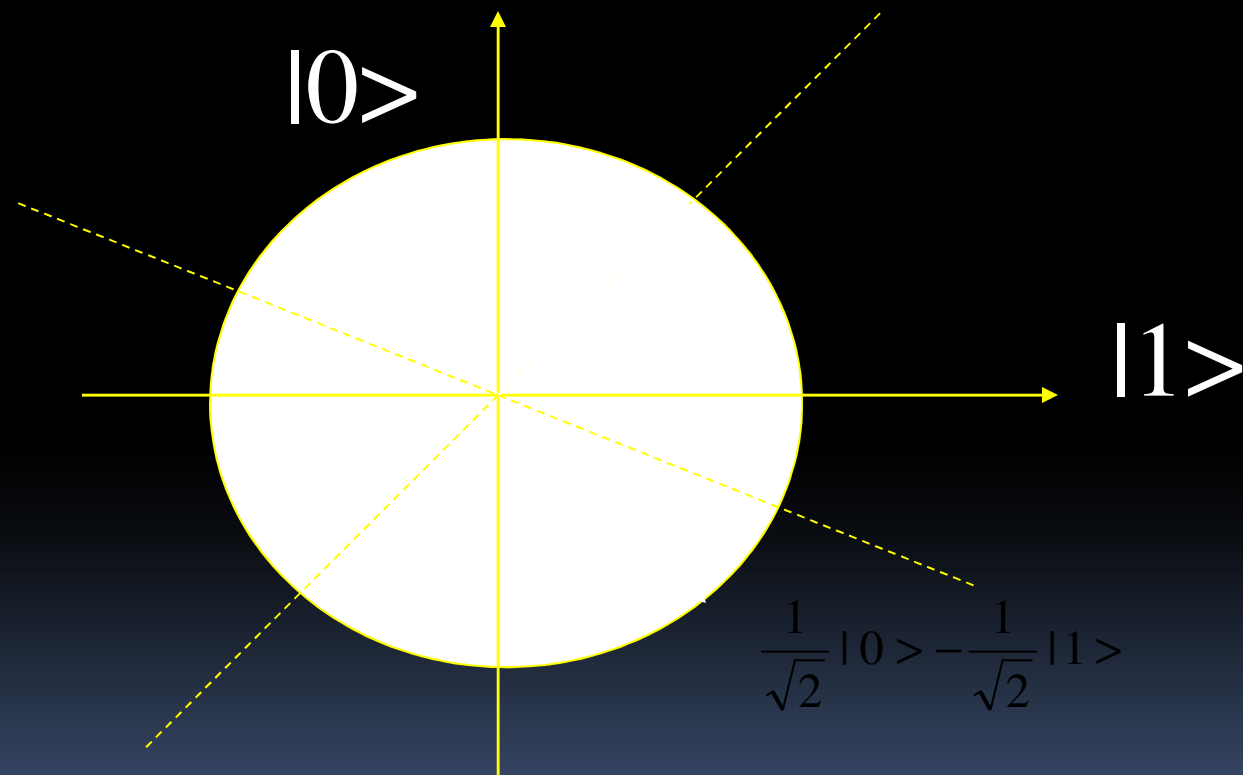
⌘ By linearity,

$$\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|1\rangle + \beta|0\rangle$$

⌘ Sufficient to specify  $X|0\rangle$ ,  $X|1\rangle$ .



# Examples



# Interference: Constructive- Destructive

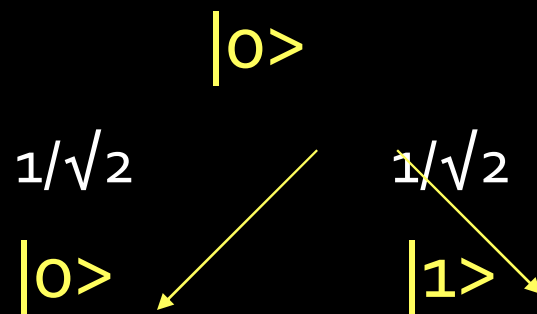
Example:  $W(W|o\rangle) = |o\rangle$

# Interference: Constructive- Destructive

Example:  $W(W|o\rangle) = |o\rangle$

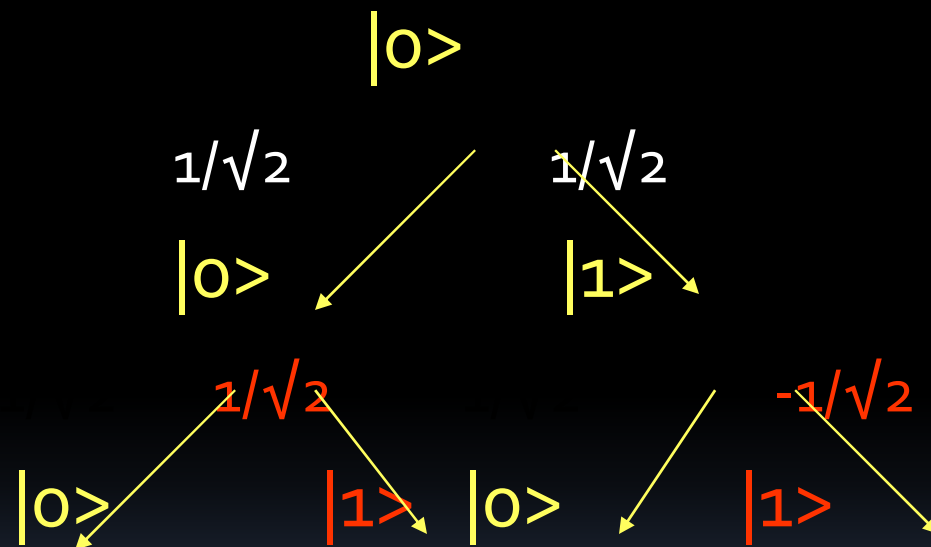
# Interference: Constructive-Destructive

Example:  $W(W|0\rangle) = |0\rangle$



# Interference: Constructive-Destructive

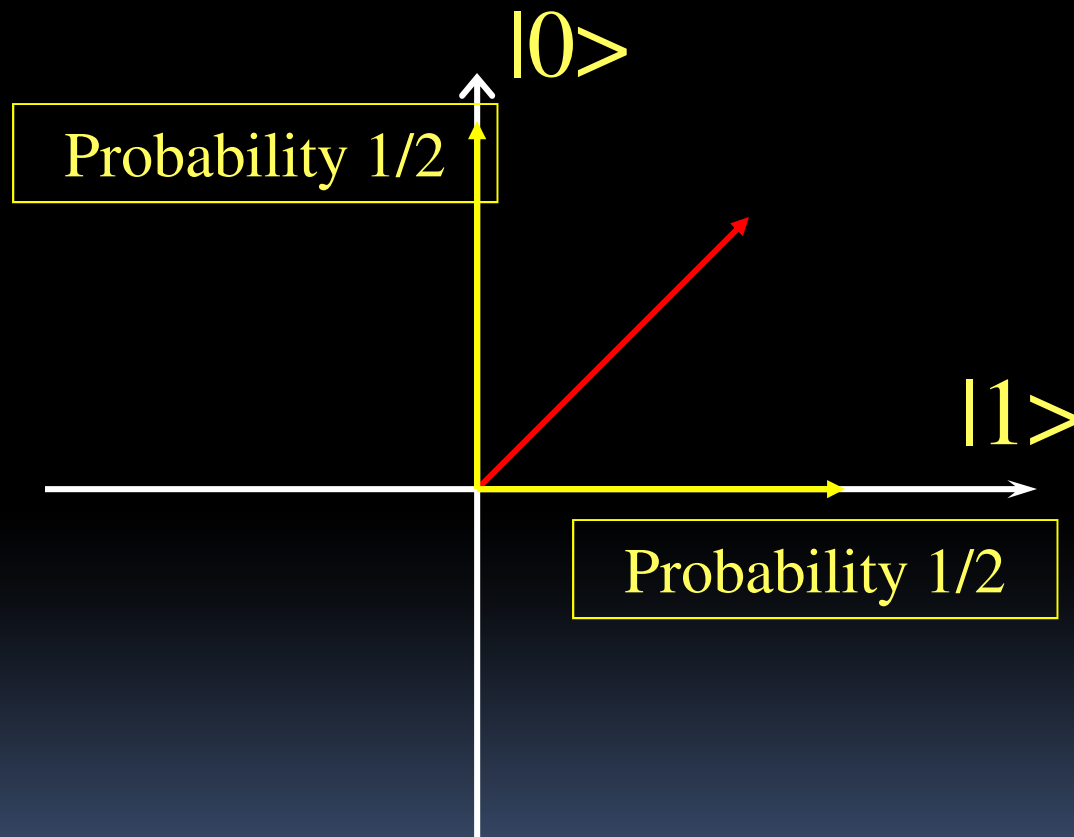
Example:  $W(W|0\rangle) = |0\rangle$



# Measurements

- Measuring  $\alpha|0\rangle + \beta|1\rangle$  in basis  $|0\rangle, |1\rangle$  gives:  
0 with probability  $|\alpha|^2$ ,  
1 with probability  $|\beta|^2$ .
- Measurement changes the state: it becomes  $|0\rangle$  or  $|1\rangle$ .
- Repeating measurement gives the same outcome.

# Measurements



# General measurements

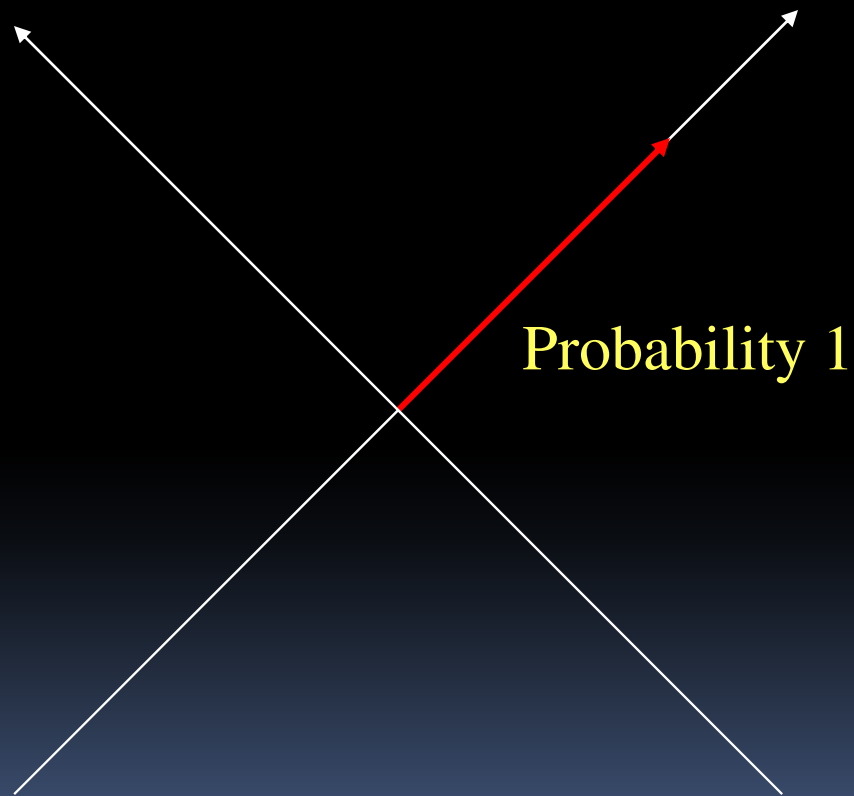
- Let  $|\psi_0\rangle, |\psi_1\rangle$  be two orthogonal one-qubit states.
- Then,

$$|\psi\rangle = \alpha_0|\psi_0\rangle + \alpha_1|\psi_1\rangle.$$

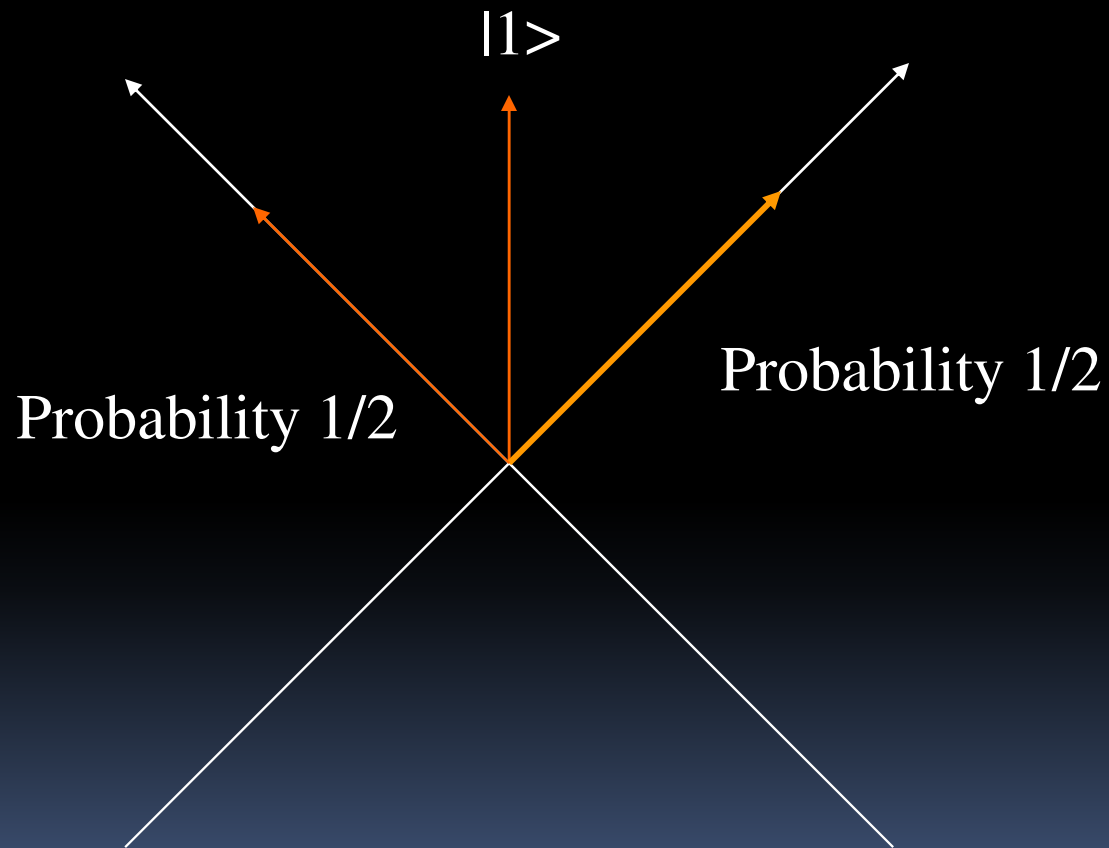
- Measuring  $|\psi\rangle$  gives  $|\psi_i\rangle$  with probability  $|\alpha_i|^2$ .
- This is equivalent to mapping  $|\psi_0\rangle, |\psi_1\rangle$  to  $|0\rangle, |1\rangle$  and then measuring.



# Measurements



# Measurements



# Measurements

- Measuring

$$\alpha_1|1\rangle + \alpha_2|2\rangle + \dots + \alpha_k|k\rangle$$

in the basis  $|1\rangle, |2\rangle, \dots, |k\rangle$  gives  $|i\rangle$  with probability  $|\alpha_i|^2$ .

- Any orthogonal basis can be used.

# Partial measurements

If in  $H^4$ , we have a system in state

$$|\psi\rangle = \alpha_{00}|00\rangle + \alpha_{01}|01\rangle + \alpha_{10}|10\rangle + \alpha_{11}|11\rangle,$$

if we measure the **first qubit**

- it will yield **|0>** with probability  $|\alpha_{00}|^2 + |\alpha_{01}|^2$
- and it will yield **|1>** with probability  $|\alpha_{10}|^2 + |\alpha_{11}|^2$ .

# Partial measurements: example

Measure the first bit:

$$1/4 + 1/4 = 1/2$$

$$\frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|01\rangle$$

$$1/2$$

$$|10\rangle$$

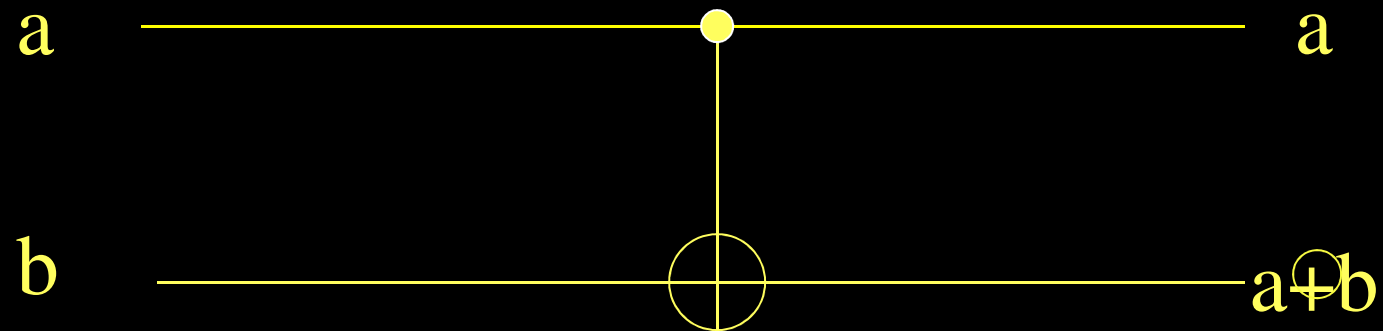
# EPR (or Bell) state

- Important state in quantum computing

$$|\phi^+\rangle = 1/\sqrt{2}(|00\rangle + |11\rangle)$$

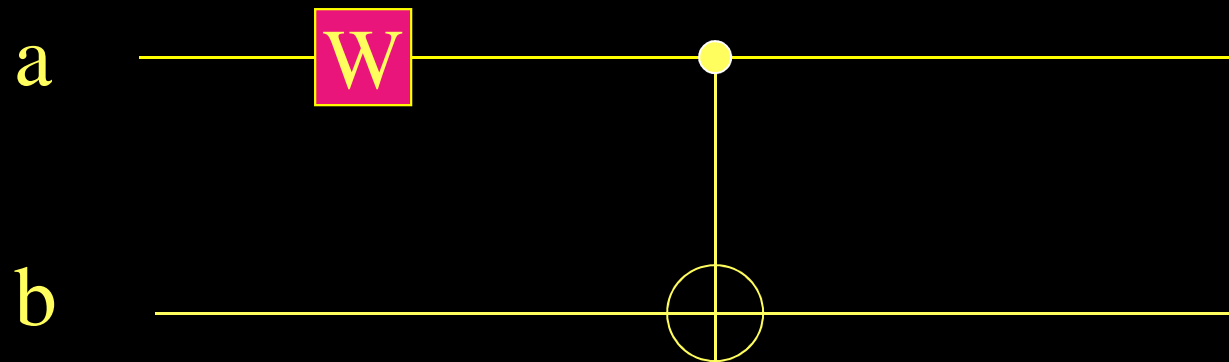
**Important property:** if we measure a system in state  $|\phi^+\rangle$  then with probability  $1/2$  will be in state  $|00\rangle$  and with probability  $1/2$  will be in state  $|11\rangle$

# Quantum gates: $C_{10}$



Quantum gates are always reversible

# Quantum circuits



Input:  $|ab\rangle$

Output:  $\frac{1}{\sqrt{2}}(|0b\rangle + (-1)^b |1\neg b\rangle)$



# EPR-States

The previous circuit gives all EPR-states:

- On  $|00\rangle$  gives  $|\phi^+\rangle = 1/\sqrt{2}(|00\rangle + |11\rangle)$
- On  $|10\rangle$  gives  $|\phi^-\rangle = 1/\sqrt{2}(|00\rangle - |11\rangle)$
- On  $|01\rangle$  gives  $|\varphi^+\rangle = 1/\sqrt{2}(|01\rangle + |10\rangle)$
- On  $|11\rangle$  gives  $|\varphi^-\rangle = 1/\sqrt{2}(|01\rangle - |10\rangle)$

# Classical vs. Quantum

## Classical bits:

- can be measured completely,
- are not changed by measurement,
- can be copied,
- can be erased.

## Quantum bits:

- can be measured partially,
- are changed by measurement,
- cannot be copied,
- cannot be erased.

# No-cloning theorem

- It does not exist any quantum gate  $U: H^2 \times H^2 \rightarrow H^2 \times H^2$  such that for any state general state  $|\psi\rangle$  and any chosen  $|s\rangle$ :  $U(|\psi s\rangle) = |\psi \psi\rangle$ .
- (Proof) If so,  $\exists U$  s.t.  $U(|\psi s\rangle) = |\psi \psi\rangle$ .

Choose a  $|\psi'\rangle$  :

$$U(|\psi\rangle \times |s\rangle) = |\psi\rangle \times |\psi\rangle$$

$$U(|\psi'\rangle \times |s\rangle) = |\psi'\rangle \times |\psi'\rangle$$

Taking the dot product of previous system  
 $\langle \psi | \psi' \rangle = (\langle \psi | \psi' \rangle)^2$ .

Which only has solution if  $|\psi\rangle = |\psi'\rangle$   
or  $|\psi\rangle$  and  $|\psi'\rangle$  are orthogonal.

# Teleportation

- A and B generate one pair EPR

$|\phi^+\rangle = 1/\sqrt{2}(|00\rangle + |11\rangle)$ , A keeps the first qubit

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# Teleportation

- A and B generate one pair EPR  
 $|\phi^+\rangle = 1/\sqrt{2}(|00\rangle + |11\rangle)$ , A keeps the first qubit and B keeps the second one

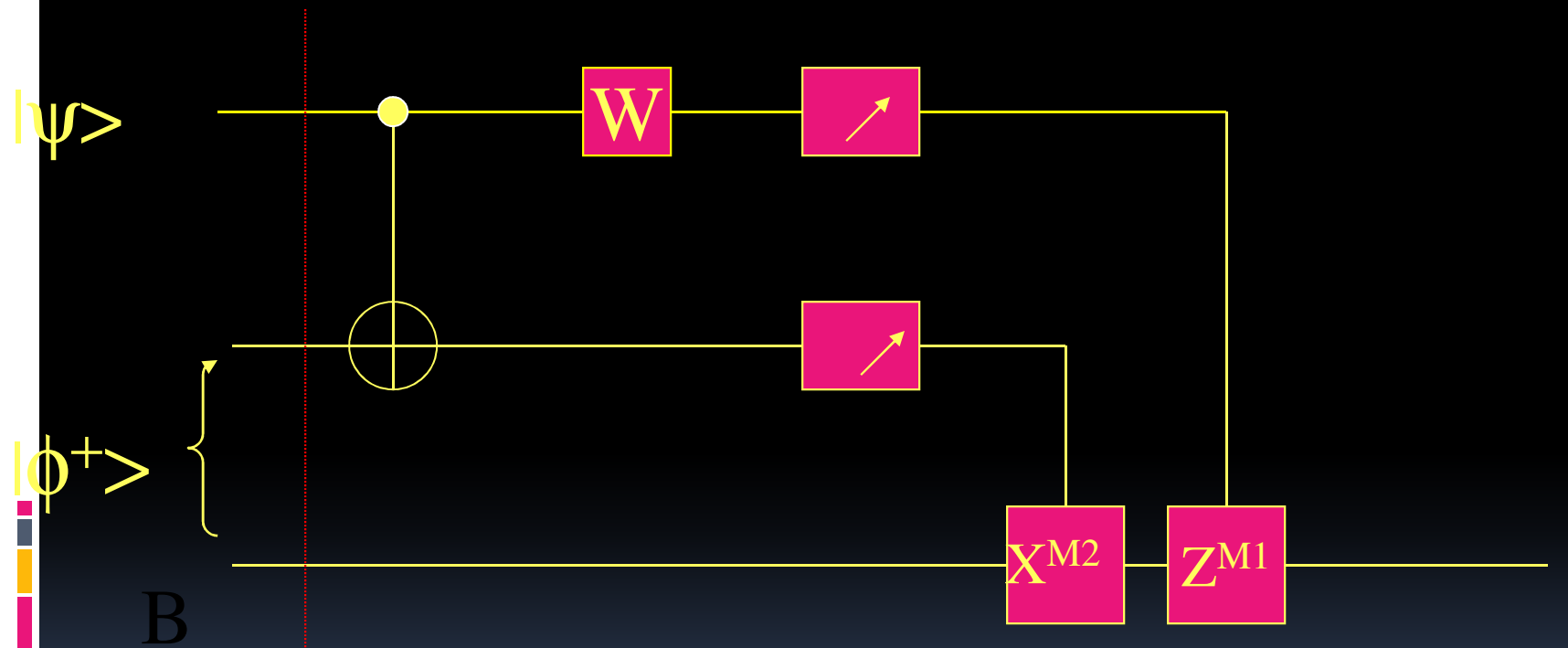
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# Teleportation

- A and B generate one pair EPR  
 $|\phi^+\rangle = 1/\sqrt{2}(|00\rangle + |11\rangle)$ , A keeps the first qubit and B keeps the second one
- Later A wishes to send B the state  $|\psi\rangle = \alpha_0|\psi_0\rangle + \alpha_1|\psi_1\rangle$ .

information to B.

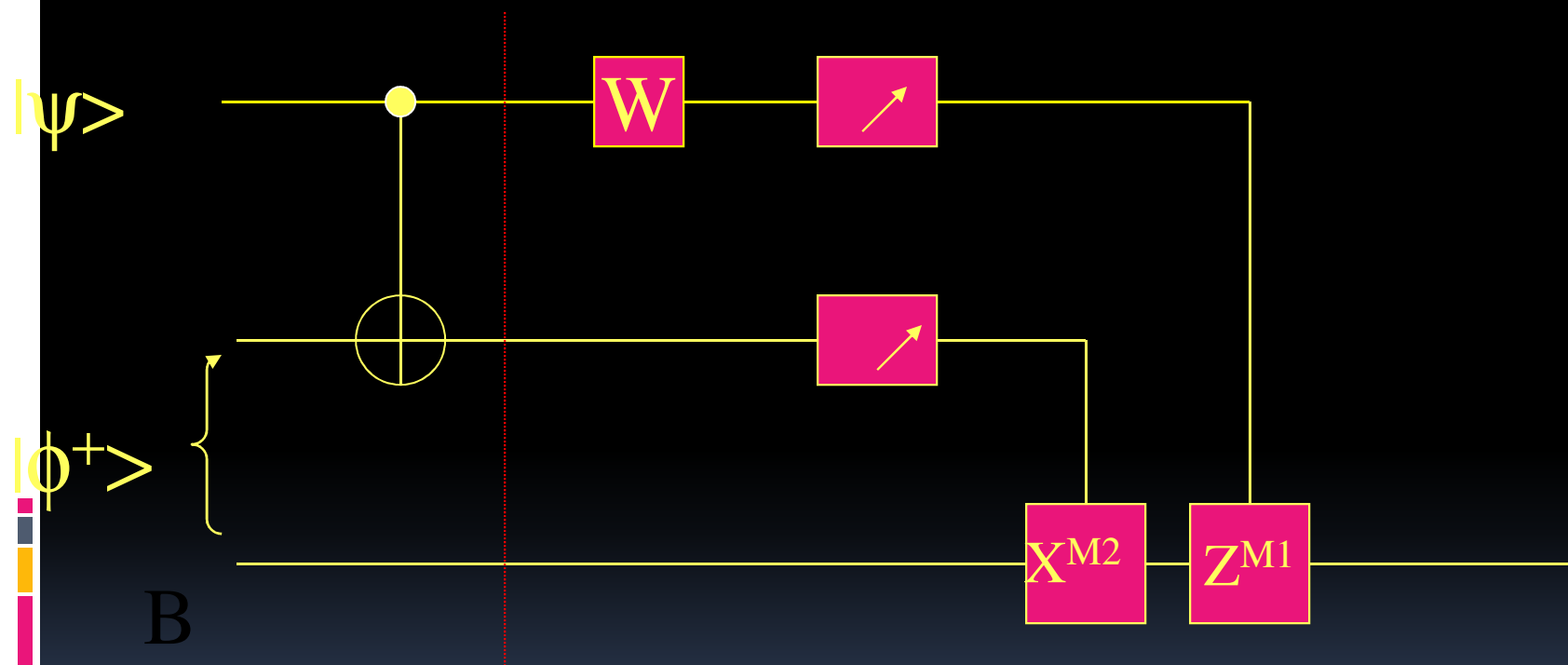
# Teleportation circuit-1



$$|\psi_0\rangle = |\psi\phi^+\rangle = 1/\sqrt{2}(\alpha|0\rangle(|00\rangle + |11\rangle) + \beta|1\rangle(|00\rangle + |11\rangle))$$

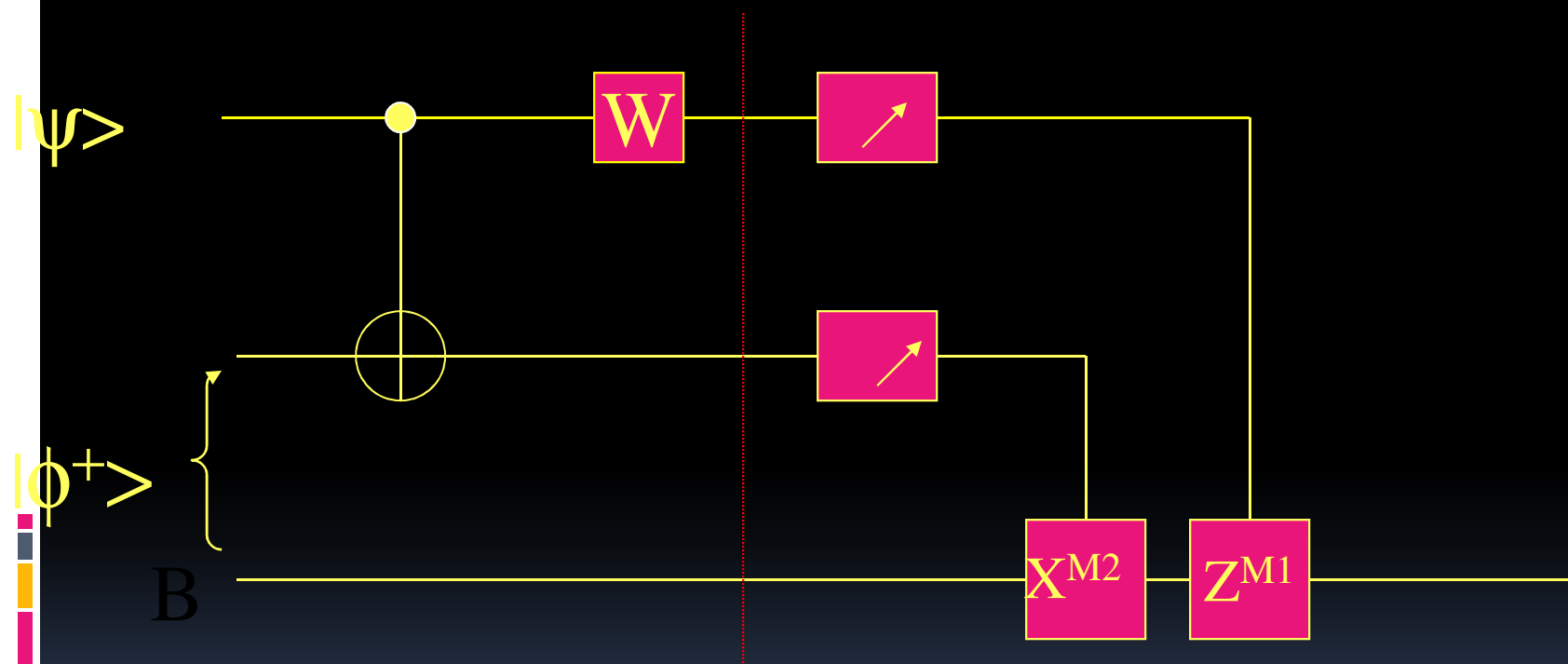


# Teleportation circuit-2



$$|\psi_1\rangle = \frac{1}{\sqrt{2}}(\alpha|0\rangle(|0\rangle + |1\rangle) + \beta|1\rangle(|0\rangle + |1\rangle))$$

# Teleportation circuit-3

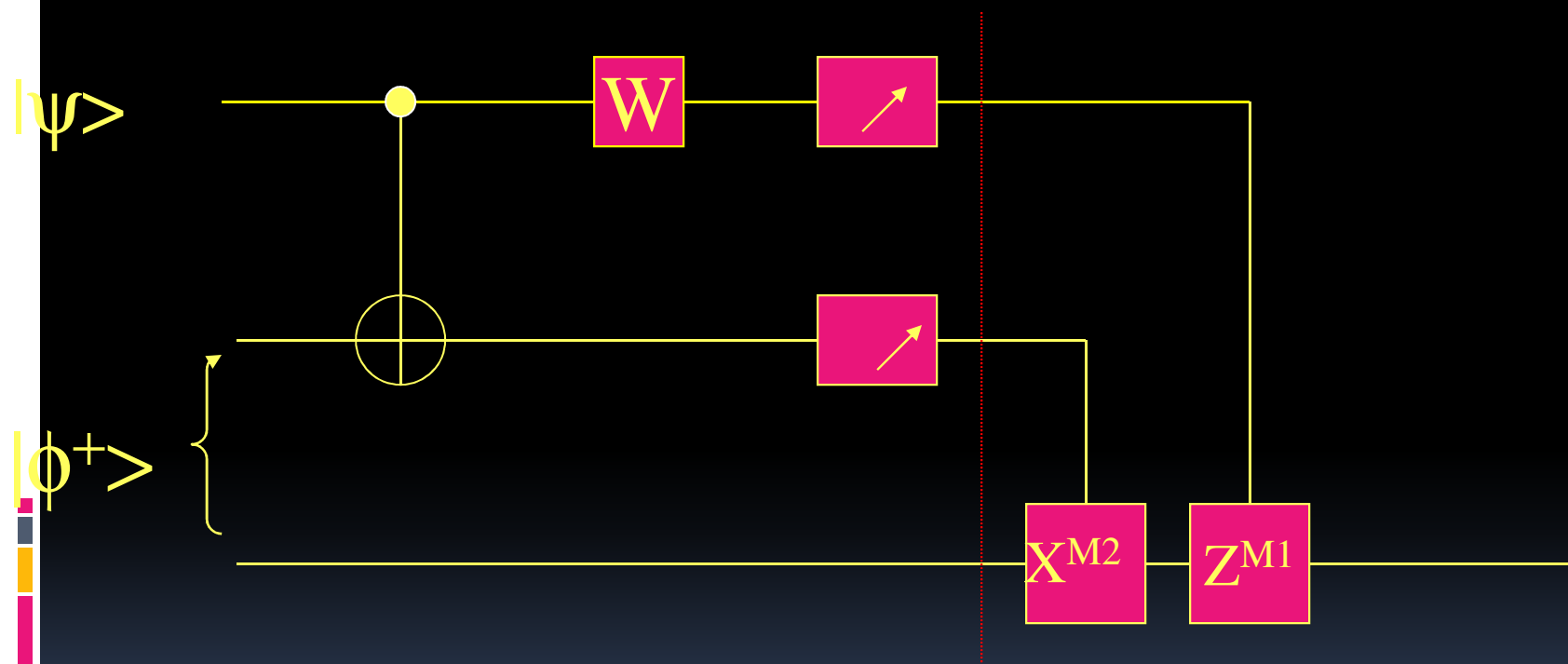


$$|\psi_2\rangle = 1/2[\alpha(|0\rangle + |1\rangle)(|00\rangle + |11\rangle) + \beta(|0\rangle - |1\rangle)(|10\rangle + |01\rangle)]$$

Re-arranging:

$$\begin{aligned}
 |\psi_2\rangle &= \frac{1}{2} [ \overbrace{(|00\rangle(\alpha|0\rangle + \beta|1\rangle))}^{\gamma_1} ] \\
 &+ \frac{1}{2} [ \overbrace{(|01\rangle(\alpha|1\rangle + \beta|0\rangle))}^{\gamma_2} ] \\
 &+ \frac{1}{2} [ \overbrace{(|10\rangle(\alpha|0\rangle - \beta|1\rangle))}^{\gamma_3} ] \\
 &+ \frac{1}{2} [ \overbrace{(|11\rangle(\alpha|1\rangle - \beta|0\rangle))}^{\gamma_4} ]
 \end{aligned}$$

# Teleportation circuit-4



A makes measurements on its two bits

If the measurement gives:

- 1.-  $|00\rangle$  then B has qubit  $\alpha|0\rangle + \beta|1\rangle = |\psi\rangle$
- 2.-  $|01\rangle$  then B has qubit  $\alpha|1\rangle + \beta|0\rangle$
- 3.-  $|10\rangle$  then B has qubit  $\alpha|0\rangle - \beta|1\rangle$
- 4.-  $|11\rangle$  then B has qubit  $\alpha|1\rangle - \beta|0\rangle$

When B receives the measurement from A:

- 1.- if  $|00\rangle$  then B has  $|\psi\rangle$
- 2.- if  $|01\rangle$  then B does  $X(\alpha|1\rangle + \beta|0\rangle) = |\psi\rangle$
- 3.- if  $|10\rangle$  then B does  $Z(\alpha|0\rangle - \beta|1\rangle) = |\psi\rangle$
- 4.- if  $|11\rangle$  then B does  $Z[X(\alpha|1\rangle - \beta|0\rangle)] = |\psi\rangle$

# Remarks

- A and B teleport a quantum state (no the qubit)
- Teleportation is not a clonation
- During the teleportation the original state is destroyed
- To implement teleportation of a state is a routine experiment in a Lab.



# Quantum Cryptography



# Cryptography

Setting: A (Alice) and B (Bob) want to interchange messages, and they send them encrypted with a key.

The message is first converted into a sequence of integers  $M = m_1, \dots, m_N$ .

# One time pad

- Before exchanging messages, A and B meet and create a pad which every page has 100 random integer between 0 and  $a-1$ , where  $a$  is the size of the alphabet.
- Each one of them, has a copy of the pad.
- The security of the scheme relies in the fact that nobody else should have access to the pad

For A to send M to B:

- A chooses a page p. Chooses the first N integers  $k_1, \dots, k_N$  in p.
- A creates an encrypted text  $E = \{e_1 \dots e_N\}$  where  $e_i = (m_i + k_i) \bmod a$
- A sends to B  $(E, p)$

For B to recover M :

- B looks p. Finds the first N integers  $k_1, \dots, k_N$  in p.
- For each  $e_i$  in E, to recover M,

$$m_i = (e_i - k_i) \bmod a$$

# Public key cryptography

A creates a public key  $P_A$  and a secret key  $S_A$ , s.t.  
for any message  $M$  :

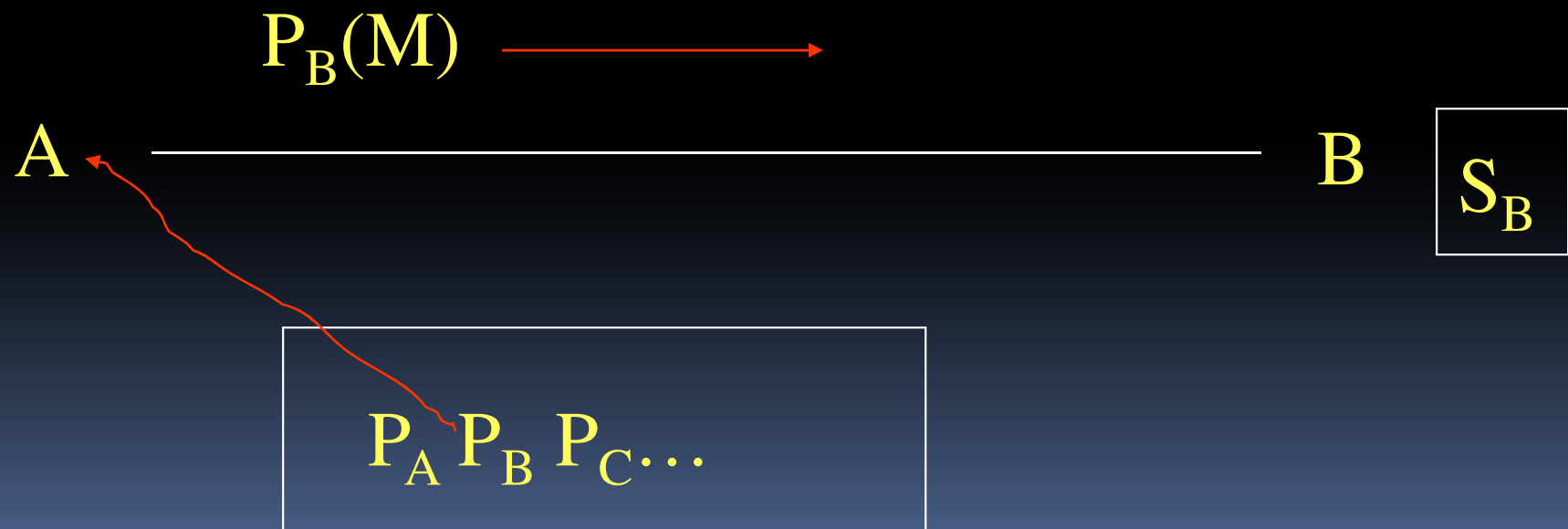
$$P_A(S_A(M)) = S_A(P_A(M))$$

B also creates  $P_B$  and  $S_B$

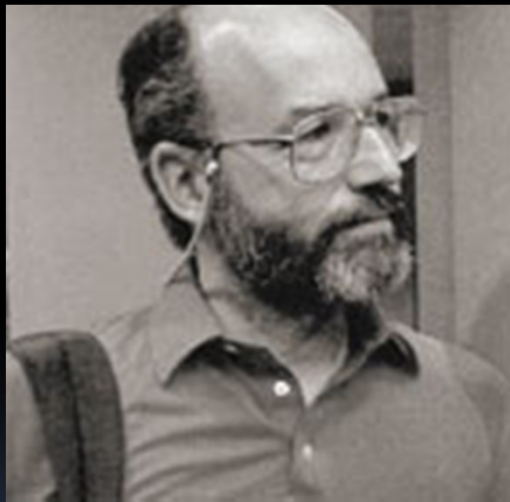
For A to send  $M$  to B : sends  $P_B(M)$ .

When B receives  $P_B(M)$ , does  $S_B(P_B(M)) = M$ .

# Public key



# Rivest Shamir Adleman



# RSA

- Choose large  $p$  and  $q$ . Compute  $N = pq$
- Find  $d$  which is co-prime with  $(p-1)(q-1)$
- Compute  $e$  s.t.  $ed = 1 \pmod{(p-1)(q-1)}$

$$P = (e, N)$$

$$S = (d, N)$$



# RSA

- To encrypt  $M = m_1, \dots, m_N$ . use  $P = (e, N)$   
$$e_i = m_i^e \bmod N$$
- To decrypt  $E = \{e_1, \dots, e_N\}$  use  $S = (d, N)$   
$$m_i = e_i^d \bmod N$$

The security of RSA is not being able to factorize  $N$

# Quantum Crypto : Bennet, Brassard (1984) BB84



## Quantum key distribution

Instead of using Q.M. for information storage,  
apply for information transmission

# Key distribution

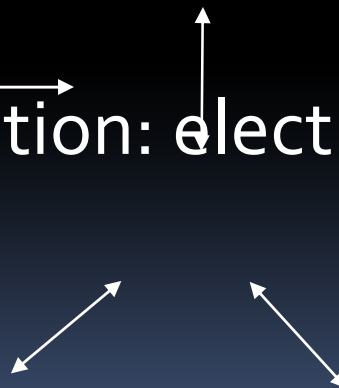
- Alice and Bob want to create a shared secret key by communicating over an insecure channel.
- Needed for symmetric encryption (one-time pad, DES etc.).

# Heisenberg Uncertainty Principle

- *For certain pairs of observables (for ex. Position/momentum) knowing the value of one observable, makes the value of another observable more uncertain.*
- Therefore, any measurement of the output state that yields information in a classical way, produces a destruction of the remaining information.

# The Qubit as polarization of photon

- Photon: orthogonal electromagnetic fields.
- Polarized photon: electric field oscillates in desired plane (0, 45, 90, 135)
- Rectilinear polarization: electric field oscillates 0/90
- Diagonal polarization: electric field oscillates 45/135



# 0 and 1 as polarized photons

WLOG assume:

- Polarized photon at 0 and 45 represent 0
- Polarized photon at 34 and 135 represent 1
- To encode a  $\{0,1\}$ , place a photon in a particular polarization state. Using a Pockel cell (a polarization dependent switch)

# Pockel switch

000010000001011



# Pockel switch

Diagonal /

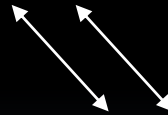
00001000000101





# Pockel switch

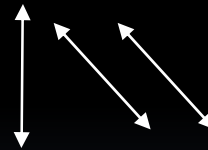
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# Pockel switch

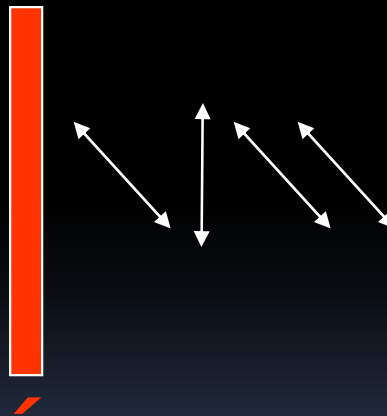
Rectilinear+

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# Pockel switch

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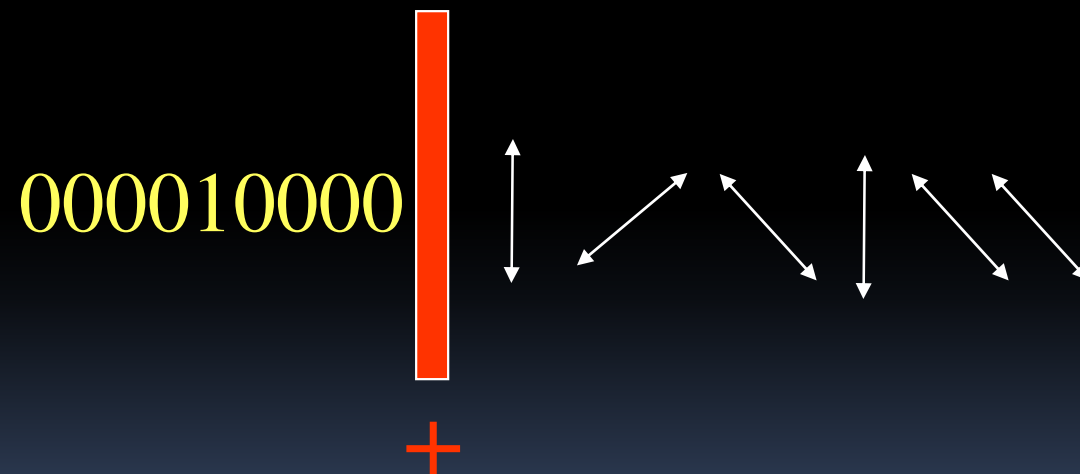


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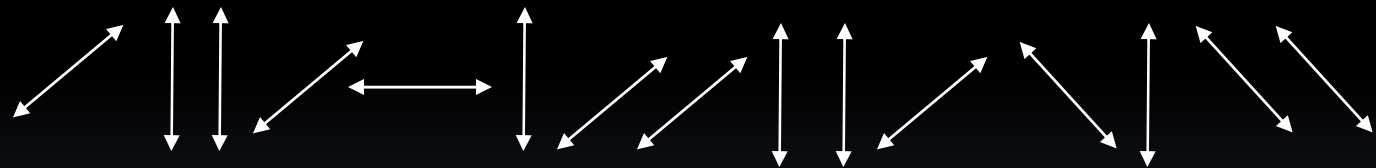
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# Pockel switch



# Pockel switch



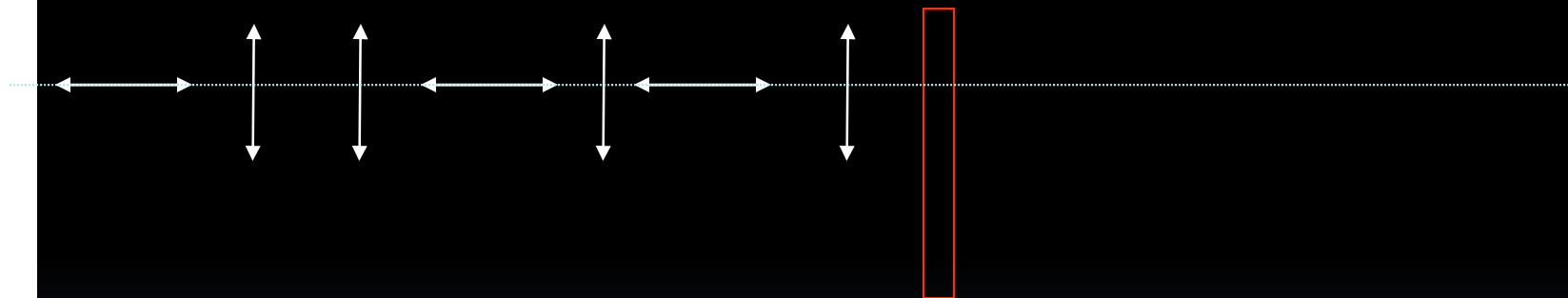
# To measure polarization

Given an stream of photons, to measure the polarization use a **Calcite** (calcium carbonate) which has the property of being *birefringent*

We can set the calcite polarization axis:

- Rectilinear (+) 0/90
- Diagonal (/) 45/135

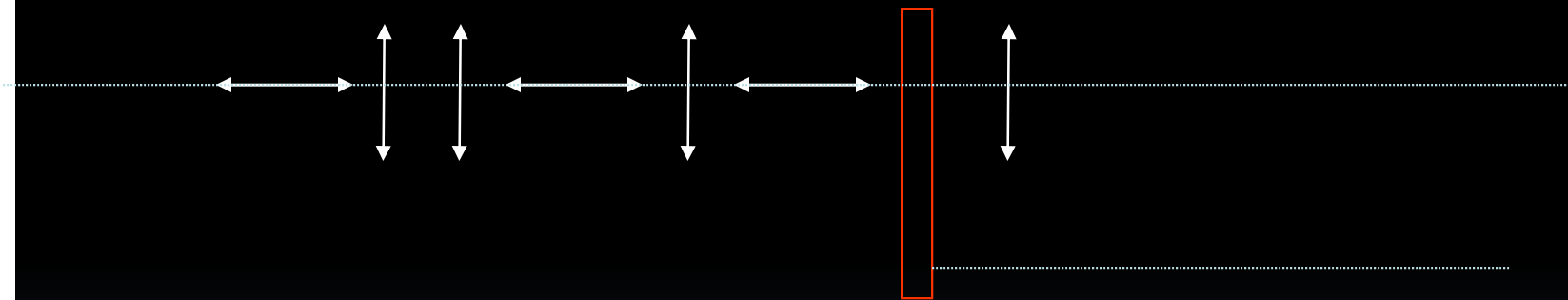
# Calcite



+ (90)

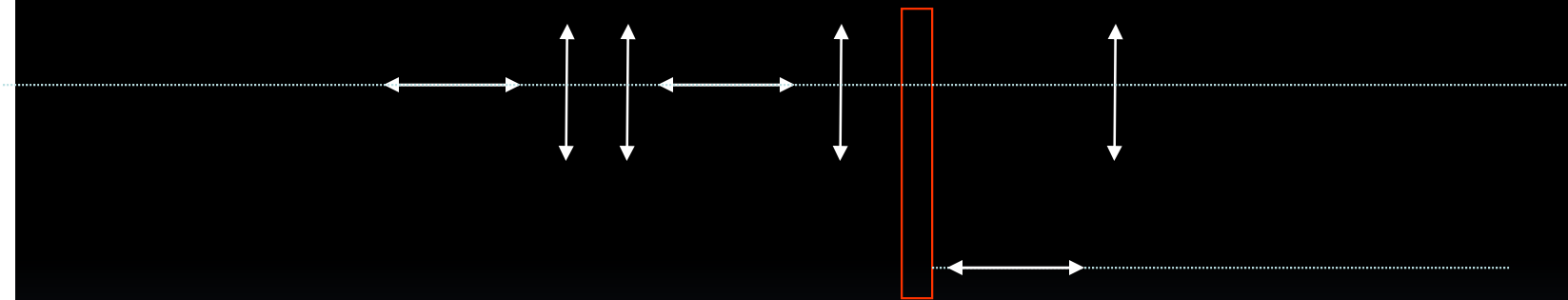


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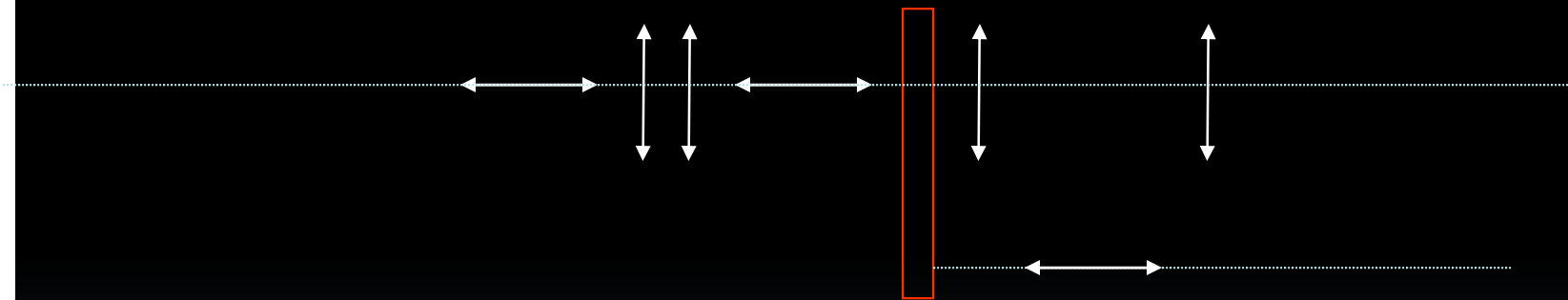
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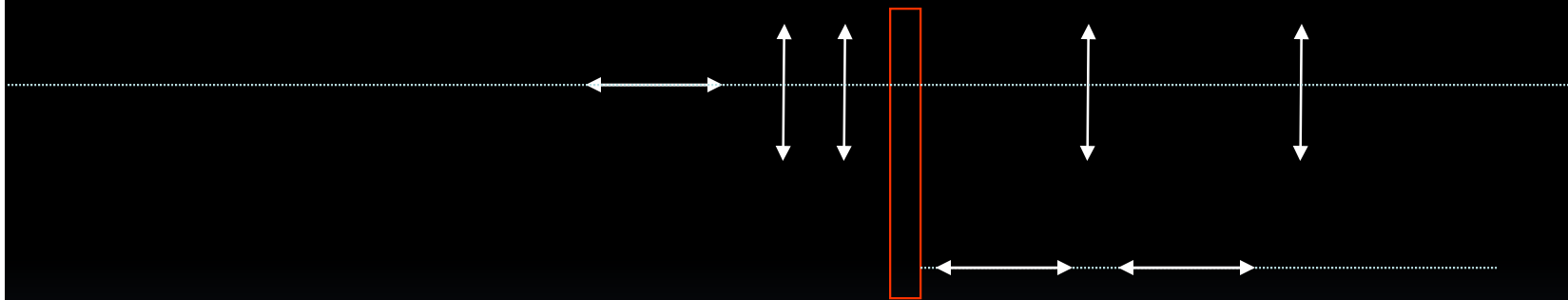
+ (90)

# Calcite



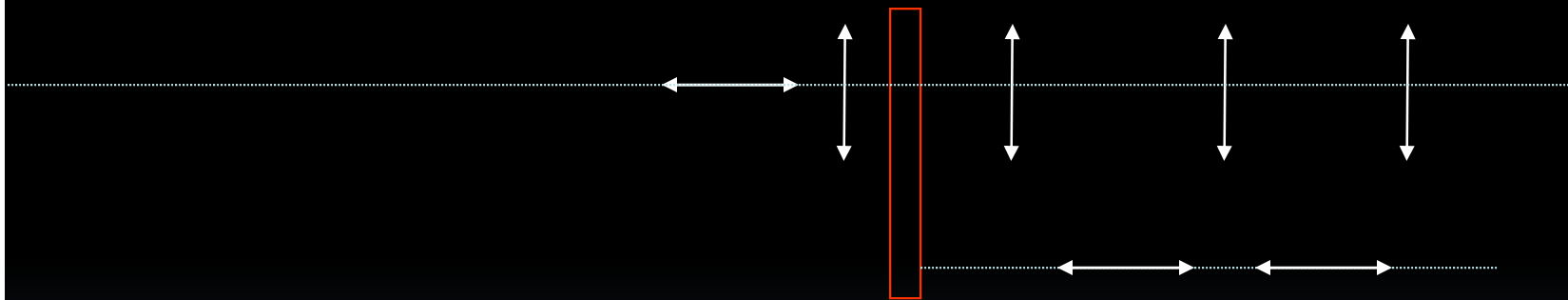
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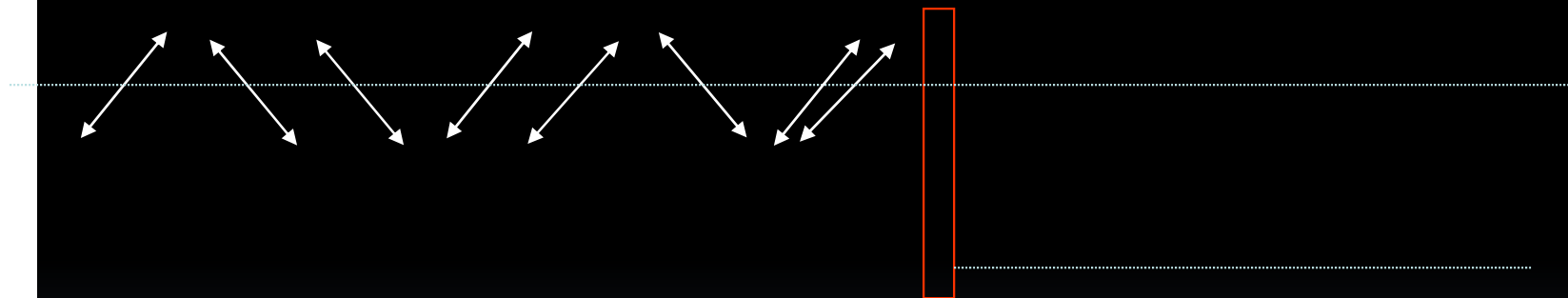
+ (90)

# Calcite



+ (90)

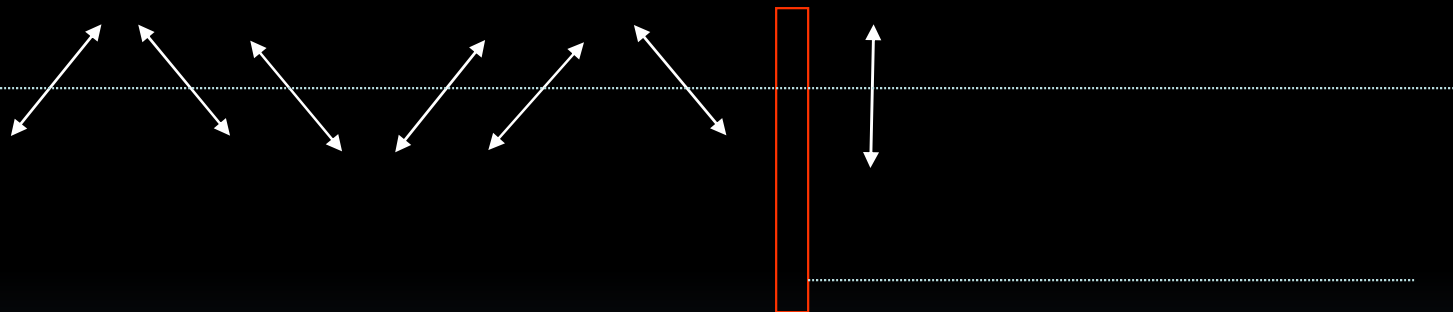
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+ (90)

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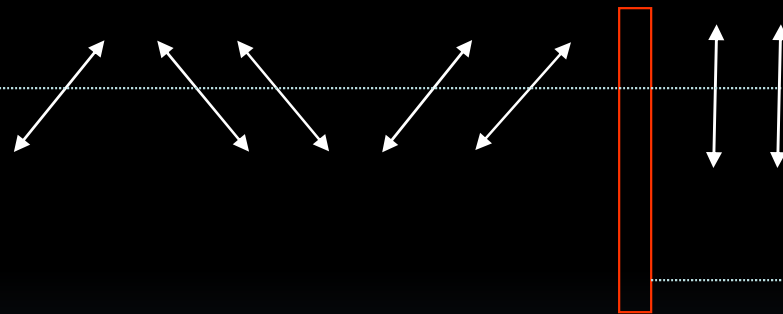
With probability 1/2:



+ (90)

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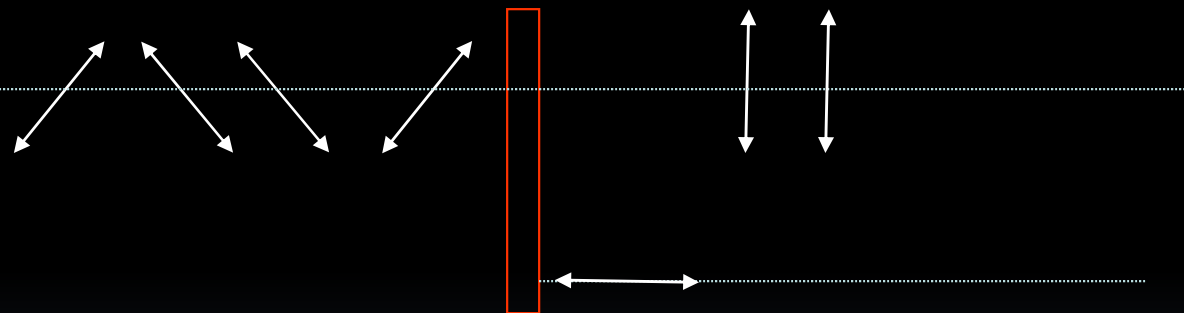


+ (90)



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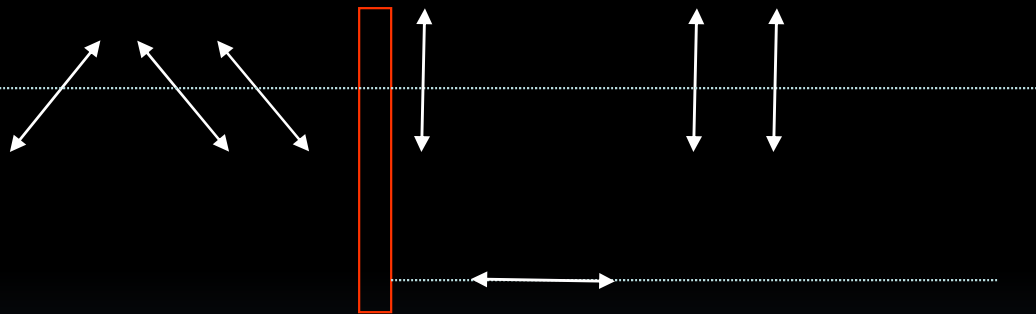
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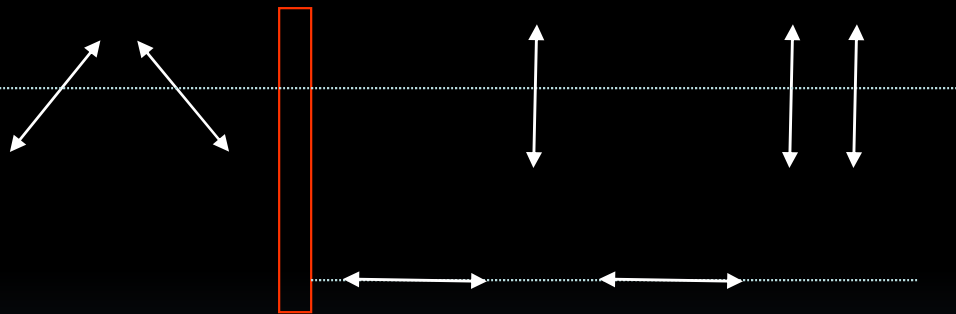
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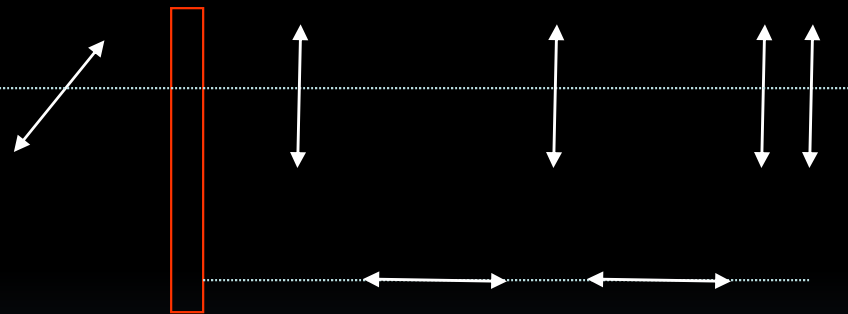
With probability  $1/2$ :



+ (90)

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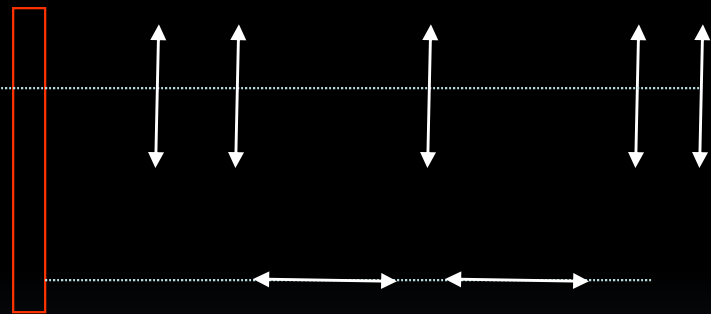
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+ (90)

# Calcite

With probability 1/2:

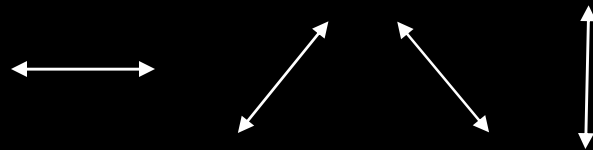


+ (90)

# Quantum key distribution (QKD)

**Central idea:** use non-orthogonal quantum states to encode information.

Given a single photon in one state



Heisenberg principle forbid from simultaneously measuring accurately the polarization of  $\times$  and  $+$

# QKD (BB84)

- A creates a random string of  $\{0,1\}$ .
- For each bit A encodes using / or + (each time selecting / or + randomly)
- A sends to B the created photons (by open channel)

# QKD (BB84)

- When B receives the string of polarized photons, for each one chooses an orientation for his calcite, and measures the polarization of each photon
- Notice, he must guess the correct / or + for the calcite



# BB84

- Over an insecure channel, A tells B the polarizer orientation of a subset  $S$  of bits
- B tells A the calcite orientations he used for bits in  $S$ .
- For the bits in  $S$  they agree in the orientation, A tells B what bit should he have obtain

# BB84

- If they disagree in one bit (which both set to the same polarization, this means E has read the polarization sent by A (with the wrong orientation of the calcit) , which will happen with probability  $1/4$ .
- Therefore if they agree in 100%, the probability of eavesdropping is  $1-(3/4)^S$ , which for large S is small

# BB84

- Once the channel is secure, A tells B what orientations used for each bit
- B compares his orientations with A, in the ones they agree the bit B has must coincide with A.
- Those bits form the key

# Example QKD A:

1 1 0 0 1 0 0 1 0 0 0 1 0 0 0 1 0 1

# Example QKD A:

Generates random orientations (Pockell)

1 1 0 0 1 0 0 1 0 0 0 1 0 0 0 1 0 1

+ x x x x x + + x x + x + x + x x + x

# Example QKD A:

## POLARIZED OUTPUT

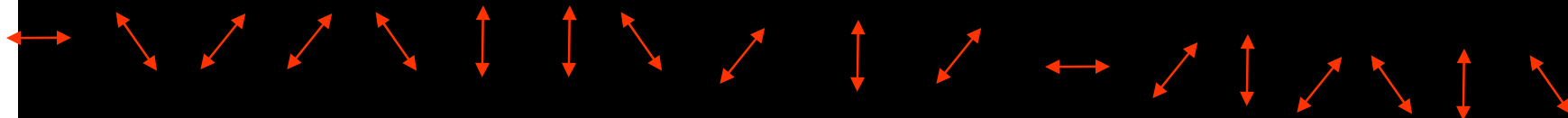
1 1 0 0 1 0 0 1 0 0 0 1 0 0 0 1 0 1

+ × × × × × + + × × + × + × + × × + ×



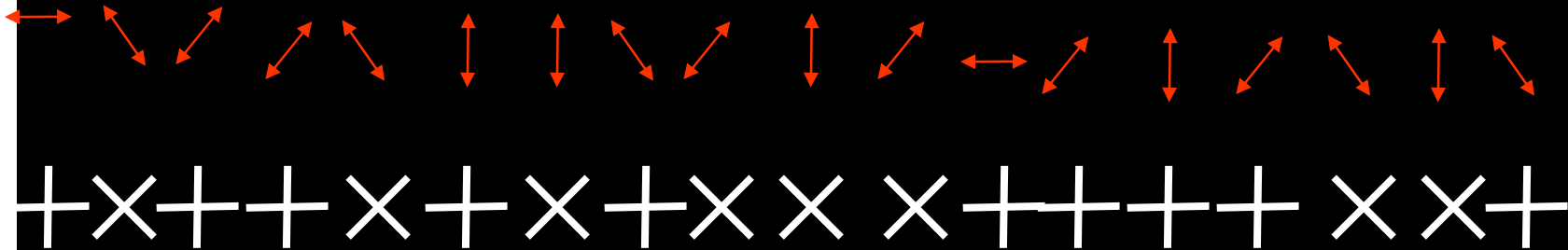
# Example QKD B:

B gets a stream:



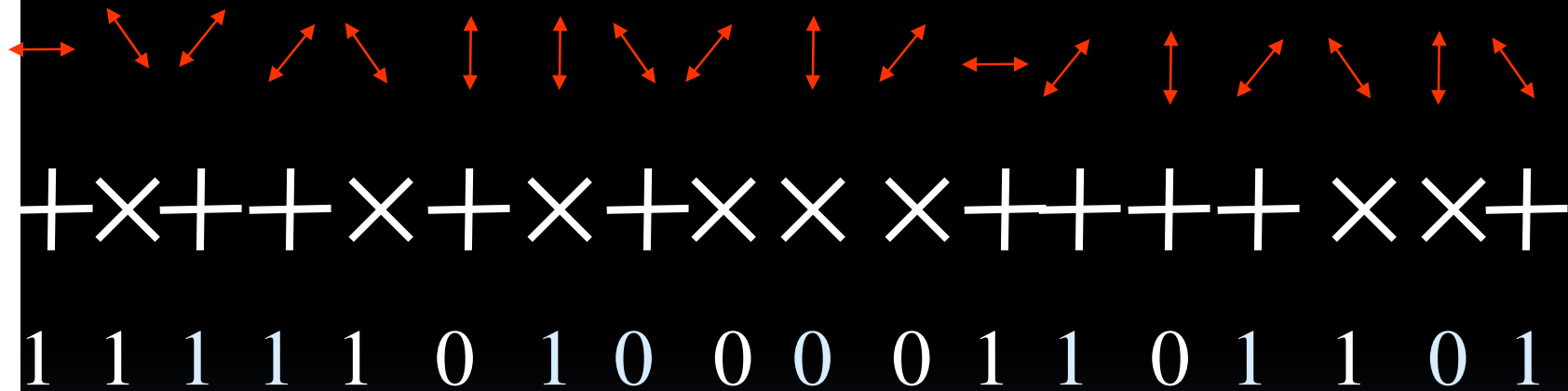
## Example QKD B:

Chooses randomly orientations to calcite





## Example QKD B:



# Example QKD:

A selects S:

1	0	1	0	1	0
X	X	X	X	+	X

# Example QKD:

B proves which orientations coincide for S:

1	0	1	0	1	0	
×	×		×	×	+	×
×	+		+	×	+	+

# Example QKD:

B proves which orientations coincide for S:

1	0	1	0	1		0	
X	X		X		X	+	X
X	+		+		X	+	+

# Example QKD:

To test for eavesdroppers:

1	0	1	0	1	0
X	X		X	X+	X
X	+		+	X+	+
1				0	1

## Example QKD A:

A reveals her orientations:

+ × × × + ×   × +   × + × × + ×

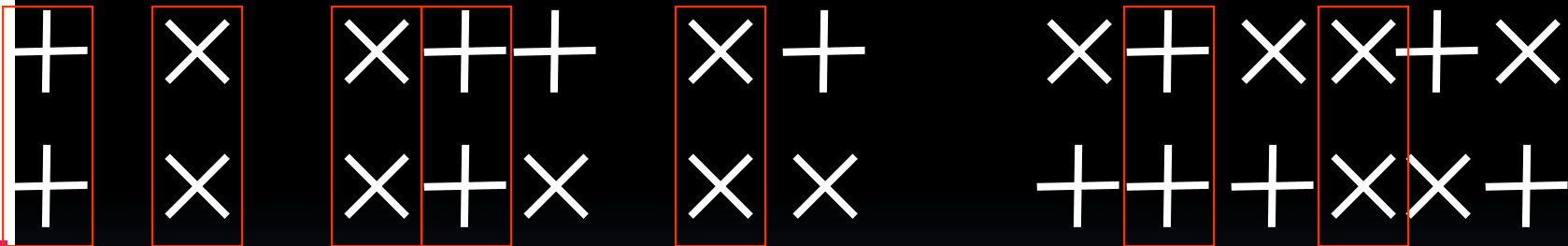
## Example QKD A:

B checks his orientations:

+	x	x	+	+	x	+	x	+	x	+	x
+	x	x	+	x	x	x	+	+	+	x	x

# Example QKD A:

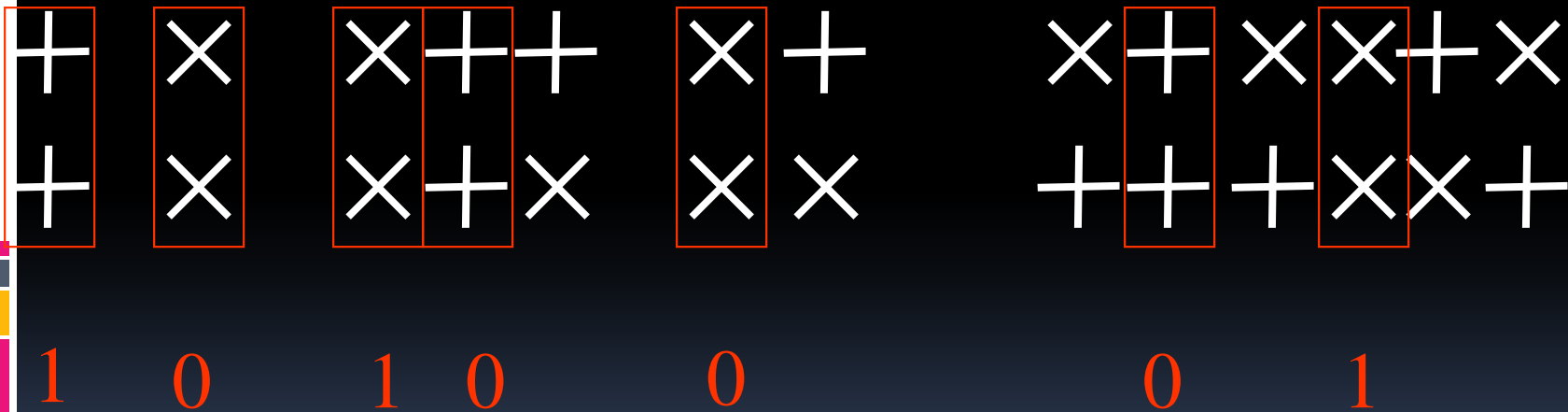
B checks his orientations:





# Example QKD A:

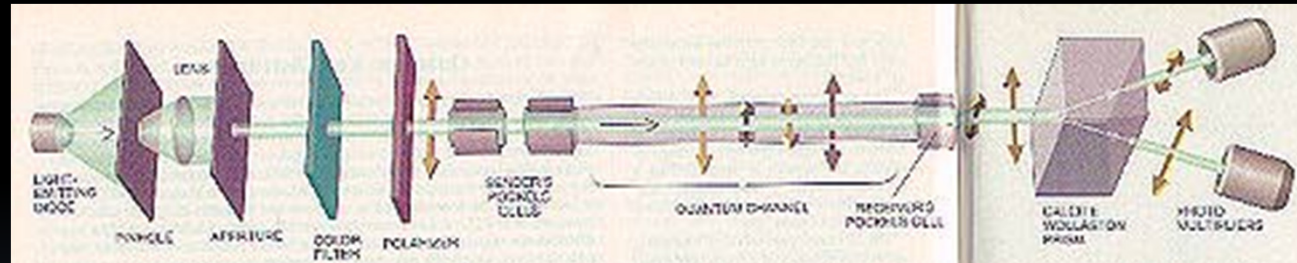
B looks at his bits:



# The key (for one time pad)

+	x	x	+	+	x	+	x	x	+	x
+	x	x	+	x	x	x	+	x	x	+
1	0	1	0	0	0	0	1			

# MIT implementation of BB84



# QKD summary

- Key distribution requires hardness assumptions classically.
- QKD based on quantum mechanics.
- Higher degree of security.

# QKD implementations

- MIT (BB84), 1992.
- Many others
- Currently: 67km, 1000 bits/second.
- Commercially available: Id Quantique, since 2002.

# Id Quantique: QKD





# Quantum Computation

# Deutsch Problem and Deutsch Jozsa solution

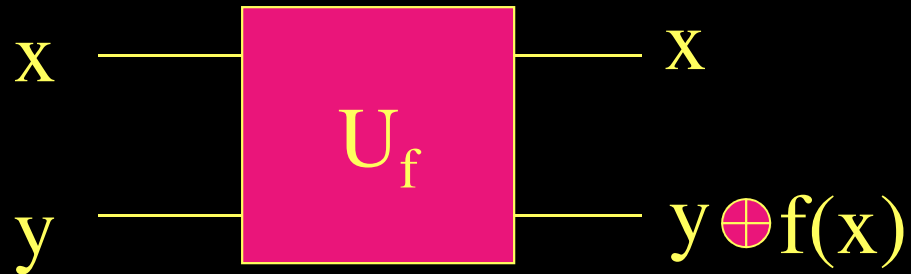




# Quantum parallelism: Deutsch Problem

- Let  $f:\{0,1\} \rightarrow \{0,1\}$ , which takes 24h. to compute with a classical computer. We wish to decide if  $f(0)=f(1)$  or they are different.

Gate  $U_f$ :



Input:  $|xy\rangle$

Output:  $|xy \oplus f(x)\rangle$

# Power of Quantum Parallelism

Input:  $|x\rangle \otimes (|0\rangle - |1\rangle)/\sqrt{2}$


Output:  $|\Psi\rangle = |x\rangle \otimes (|0 \oplus f(x)\rangle - |1 \oplus f(x)\rangle)/\sqrt{2}$

As  $f(x) = \{0, 1\}$

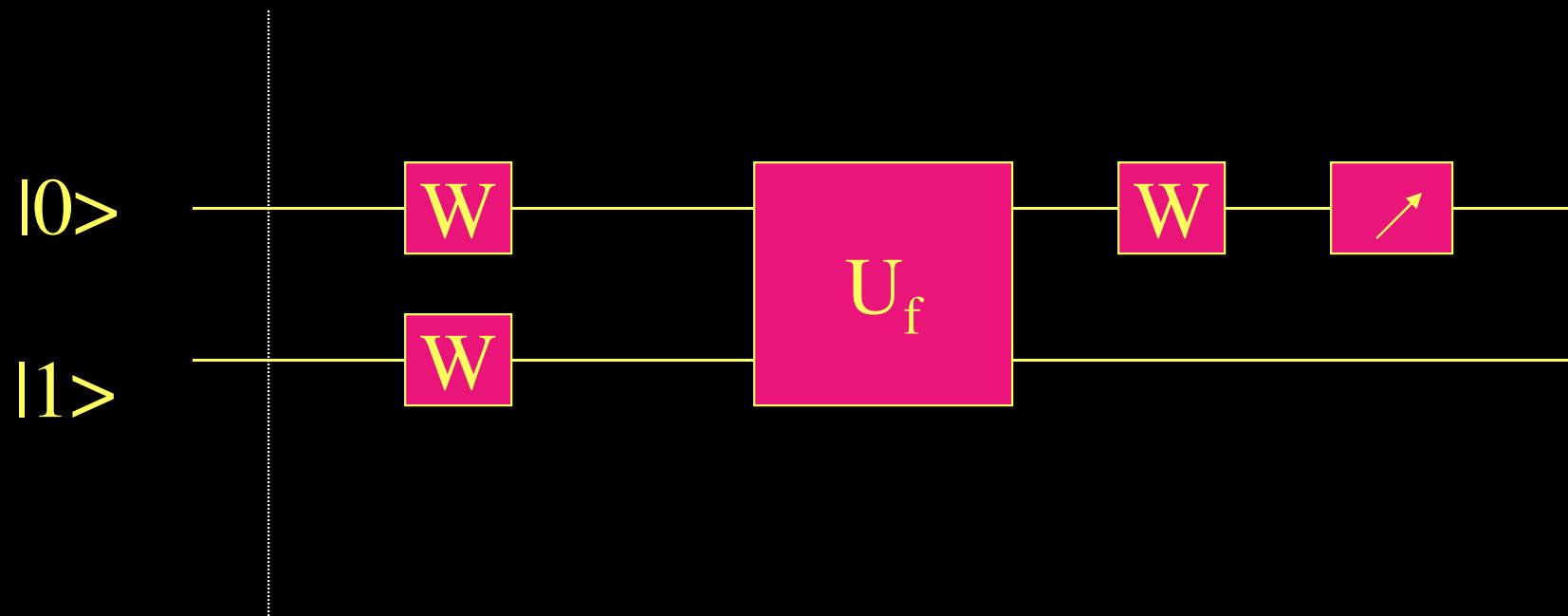
If  $f(x)=0$  the second qubit is  $(|0\rangle - |1\rangle) / \sqrt{2}$

If  $f(x)=1$  the second qubit is  $(|1\rangle - |0\rangle) / \sqrt{2}$

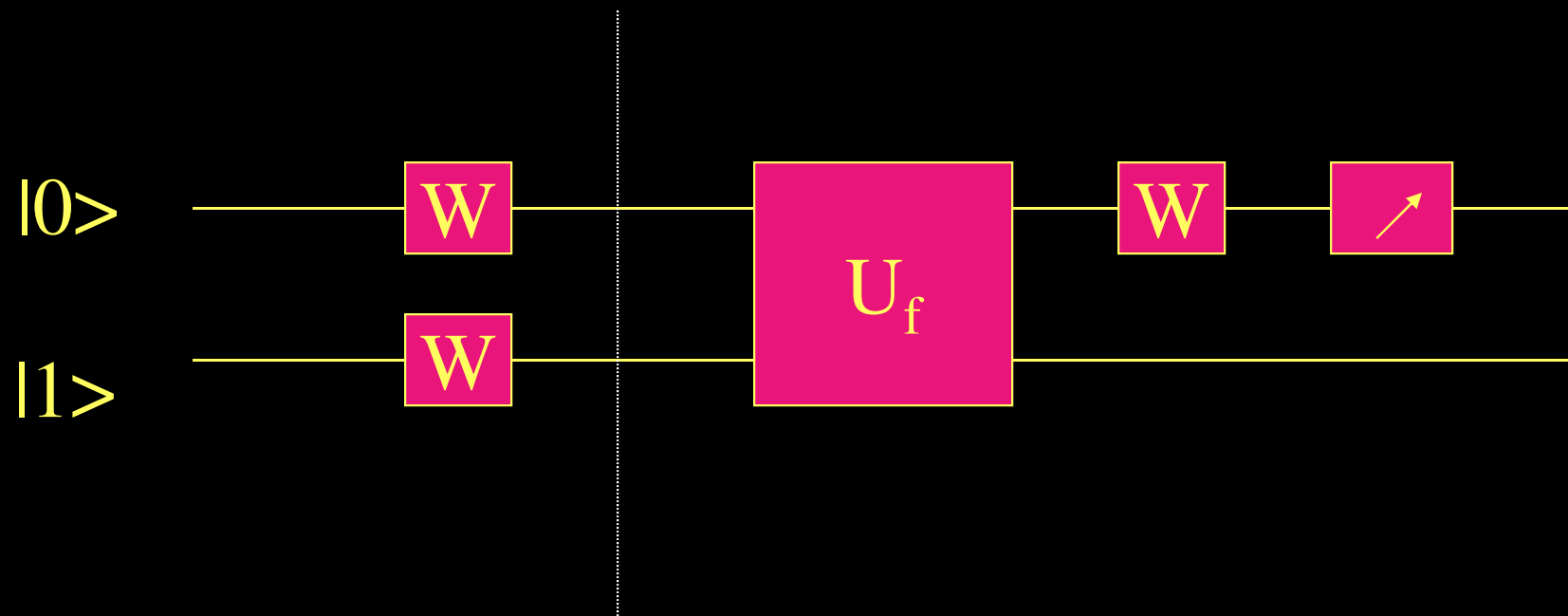

$$|\Psi\rangle = |x\rangle \otimes (-1)^{f(x)} (|0\rangle - |1\rangle)/\sqrt{2}$$



Therefore, we could decide the output of  $U_f$  with only one computation of  $f(x)$

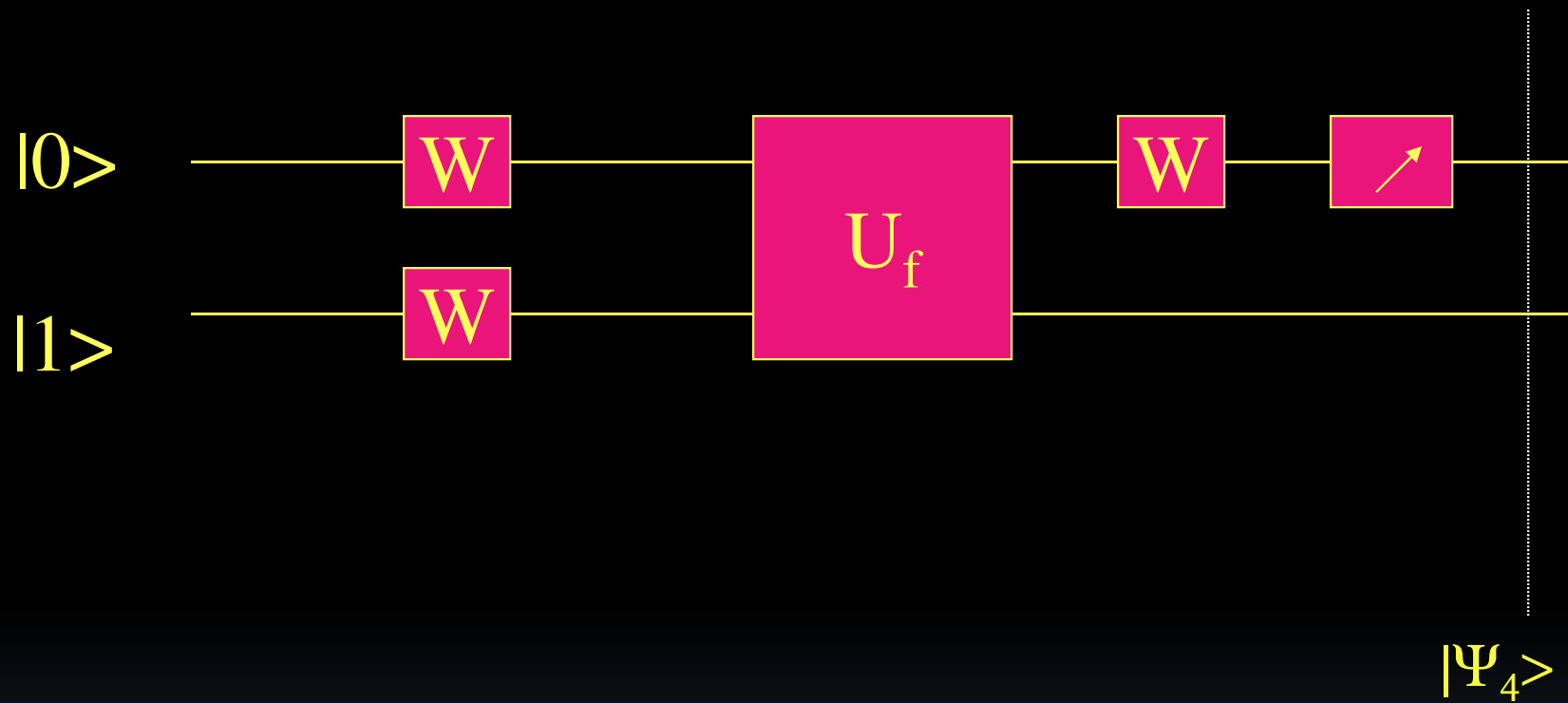


$$|\Psi_0\rangle = |01\rangle$$



$$|\Psi_1\rangle = (|0\rangle + |1\rangle)/\sqrt{2} \otimes (|0\rangle + |1\rangle)/\sqrt{2}$$

Problem: find the expression for  $|\Psi_4\rangle$





# Further Lines of study/research

- Shor algorithm for factorization
- Grover 's algorithm for search
- Quantum walks

*Andris Ambainis: Quantum walks and their algorithm applications*