

ECE595 / STAT598: Machine Learning I

Lecture 3.2: Regression with Kernels - Examples

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Outline

Mathematical Background

- Lecture 1: Linear regression: A basic data analytic tool
- Lecture 2: Regularization: Constraining the solution
- **Lecture 3: Kernel Method: Enabling nonlinearity**

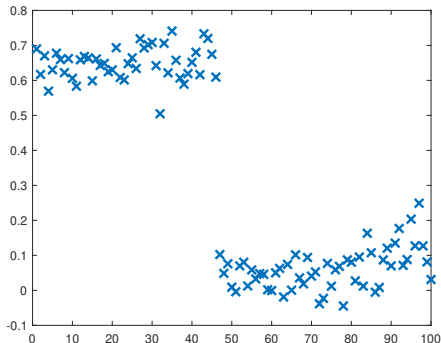
Lecture 3: Kernel Method

- Kernel Method
 - Dual Form
 - Kernel Trick
 - Algorithm
- **Examples**
 - **Radial Basis Function (RBF)**
 - **Regression using RBF**
 - **Kernel Methods in Classification**

Example

Goal: Use the kernel method to fit the data points shown as follows.

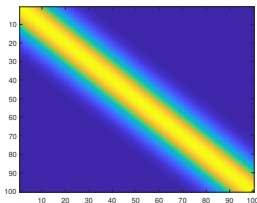
- What is the input feature vector \mathbf{x}^n ? $\mathbf{x}^n = t_n$: The time stamps.
- What is the output y_n ? y^n is the height.
- Which kernel to choose? Let us consider the RBF.



Example (using RBF)

- Define the fitted function as $g_{\theta}(t)$. [Here, θ refers to α .]
- The RBF is defined as $k(t_i, t_j) = \exp\{-(t_i - t_j)^2/2\sigma^2\}$, for some σ .
- The matrix \mathbf{K} looks something below

$$[\mathbf{K}]_{ij} = \exp\{-(t_i - t_j)^2/2\sigma^2\}.$$



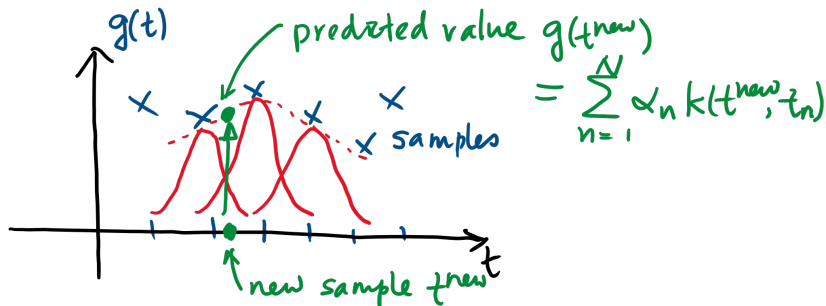
- \mathbf{K} is a banded diagonal matrix. (Why?)
- The coefficient vector is $\alpha_n = [(\mathbf{K} + \lambda \mathbf{I})^{-1} \mathbf{y}]_n$.

Example (using RBF)

- Using the RBF, the predicted value is given by

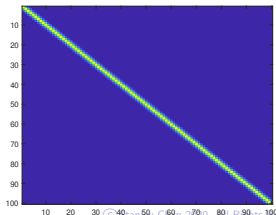
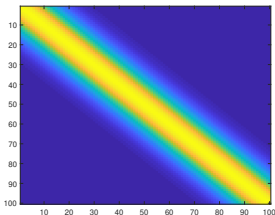
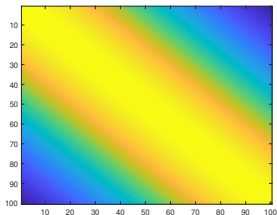
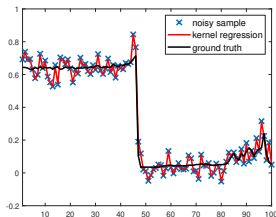
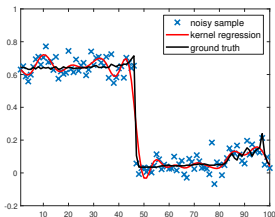
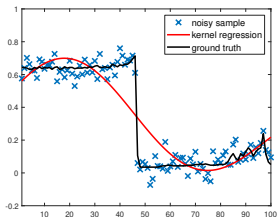
$$g_{\theta}(t^{\text{new}}) = \sum_{n=1}^N \alpha_n k(t^{\text{new}}, t_n) = \sum_{n=1}^N \alpha_n e^{-\frac{(t^{\text{new}} - t_n)^2}{2\sigma^2}}.$$

- Pictorially, the predicted function g_{θ} can be viewed as the linear combination of the Gaussian kernels.



Effect of σ

- Large σ : Flat kernel. Over-smoothing.
- Small σ : Narrow kernel. Under-smoothing.
- Below shows an example of the fitting and the kernel matrix \mathbf{K} .



Too large

About right

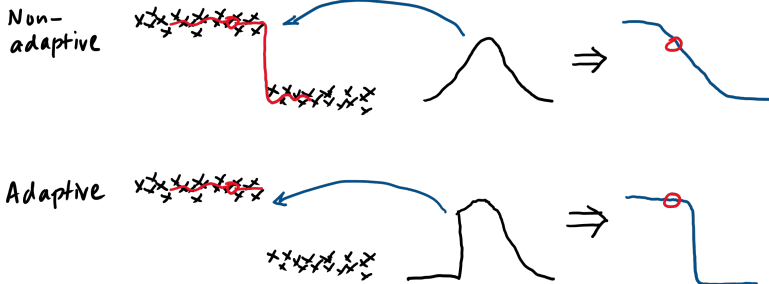
Too small

Any Improvement?

- We can improve the above kernel by considering $\mathbf{x}^n = [y_n, t_n]^T$.
- Define the kernel as

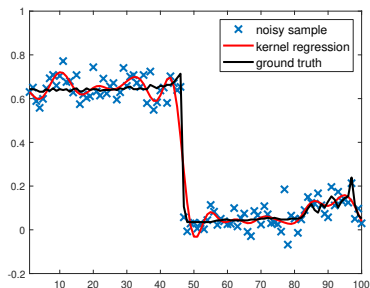
$$k(\mathbf{x}_i, \mathbf{x}_j) = \exp \left\{ - \left(\frac{(y_i - y_j)^2}{2\sigma_r^2} + \frac{(t_i - t_j)^2}{2\sigma_s^2} \right) \right\}.$$

- This new kernel is adaptive (**edge-aware**).

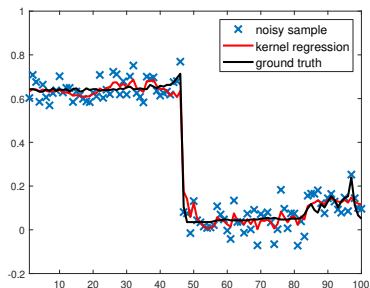


Any Improvement?

Here is a comparison.



without improvement

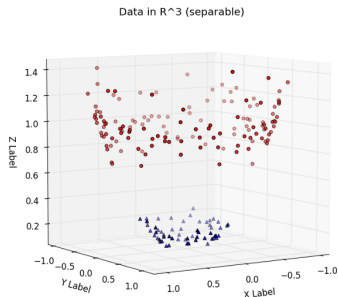
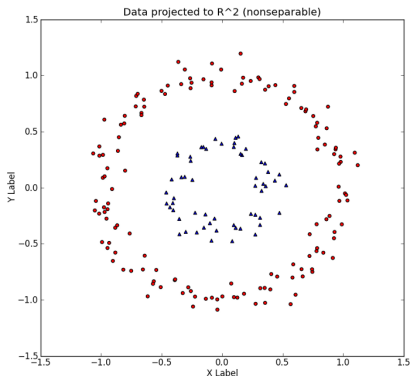


with improvement

- This idea is known as **bilateral filter** in the computer vision literature.
- Can be further extended to 2D image where $\mathbf{x}^n = [y_n, \mathbf{s}_n]$, for some spatial coordinate \mathbf{s}_n .
- Many applications. See Reading List.

Kernel Methods in Classification

- The concept of lifting the data to higher dimension is useful for classification. ¹

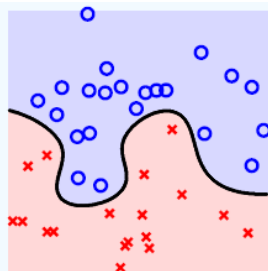


¹Image source:

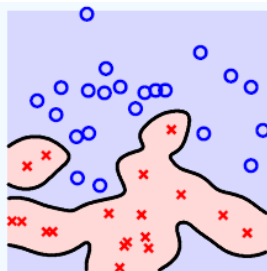
Kernels in Support Vector Machines

Example. RBF for SVM (We will discuss SVM later in the semester.)

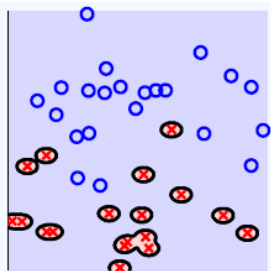
- Radial Basis Function is often used in support vector machine.
- Poor choice of parameter can lead to low training loss, but with the risk of over-fit.
- Under-fitted data can sometimes give better generalization.



$$\exp(-1\|x - x'\|^2)$$



$$\exp(-10\|x - x'\|^2)$$



$$\exp(-100\|x - x'\|^2)$$

Reading List

Kernel Method:

- Learning from Data (Chapter 3.4)
<https://work.caltech.edu/telecourse>
- CMU 10701 Lecture 4 https://www.cs.cmu.edu/~tom/10701_sp11/slides/Kernels_SVM_04_7_2011-ann.pdf
- Berkeley CS 194 Lecture 7 <https://people.eecs.berkeley.edu/~russell/classes/cs194/>
- Oxford C19 Lecture 3
<http://www.robots.ox.ac.uk/~az/lectures/ml/lect3.pdf>

Kernel Regression in Computer Vision:

- Bilateral Filter https://people.csail.mit.edu/sparis/bf_course/course_notes.pdf
- Takeda and Milanfar, "Kernel regression for image processing and reconstruction", IEEE Trans. Image Process. (2007)
<https://ieeexplore.ieee.org/document/4060955>