

# Software Productivity Tools

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Rosen Center for Advanced Computing

# A Selection of Tools



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- Tar
- Make
- PBS
- Version control systems
  - CVS
  - subversion

- Simple Archives
- Compressed Archives (*gzip*)
- Compressed Archives (*bzip2*)

- Creating an Archive
- Extracting from an Archive
- Looking before You Leap

# Creating an Archive



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- `tar cf myarchive.tar files`
- Use `c` option to create an archive
- Use `f` option to specify a disk file (default is tape)

# Extracting from an Archive



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- `tar xf myarchive.tar [files...]`
- Use `x` option to extract files.
- Default is to extract all files in archive.

# Looking before You Leap



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- Many archives will extract into a subdirectory, but some write files in current directory.
- To be safe, extract into an empty directory.
- Use *t* option to see what's there:

```
tar tf myarchive.tar
```

# Compressed Archives (gzip)



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- We may use gzip to compress an archive:

```
tar cf mystuff.tar mystuff
```

```
gzip mystuff.tar
```

- A shortcut is available when using GNU tar:

```
tar zcf mystuff.tar.gz mystuff
```

- A compressed archive name may end in .tar.gz, .tar.Z, or .tgz.
- We may extract files by using a two-step process:

```
gunzip mystuff.tar.gz
```

```
tar xf mystuff.tar
```

- We may use `zcat` to unzip and pipe the result into `tar`:

```
zcat mystuff.tar.gz | tar xf -
```

- GNU `tar` has the `z` option for zip/unzip:

```
tar zxf mystuff.tar.gz
```

# Bzip2 Compression



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- Bzip2 is used much like gzip, but tends to have better compression ratios at the cost of slightly more time.

```
bzip2 mystuff.tar
```

```
bunzip2 mystuff.tar.bz2
```

```
bzcat mystuff.tar.bz2 | tar xf -
```

# GNU tar and bzip2



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- GNU tar uses the *j* option to invoke bzip2/bunzip2:

```
tar jcf mystuff.tar.bz2 mystuff
```

```
tar jxf mystuff.tar.bz2
```

- Automates maintaining files that depend on other files.
- May be used for programs, documents, or arbitrary development projects.
- Instructions contained in *Makefile* control steps needed to keep files up to date.

# Simple Makefile



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# variable definitions

PROG = graph

SRC = main.c graph.c

OBJ = main.o graph.o

CC = icc

CFLAGS = -O2

LOADLIBES = -lm

# Simple Makefile (cont.)



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```
all:      $(PROG)
```

```
$(PROG):  $(OBJ)
```

```
$(LINK.c) -o $@ $(OBJ) $(LOADLIBES)
```

```
# additional dependency rule
```

```
main.o graph.o:  graph.h
```

target: prereq1 prereq2 ...

command1

command2

[...]

*Each command must be preceded by a tab.*

# Invoking make

- `make [-f makefile] [target] [var=defs]....`
- Default *makefile* names (in order):
  - GNUmakefile
  - makefile
  - Makefile
- Default *target* is first one in *makefile*.
- Variable definitions on command line override values given in *makefile*.

# Simple Makefile



ROSEN CENTER FOR ADVANCED COMPUTING

# variable definitions

PROG = graph

SRC = main.c graph.c

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# Simple Rule

- Our simple *makefile* contains as its first rule:

all: \$(PROG)

- This means `make` is equivalent to `make all`.
- There is one prerequisite: the target *all* depends on `$(PROG)`, which involves a variable substitution:

PROG = graph

# Variable Substitution



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- Variable name is preceded by \$ and is enclosed in parentheses: \$(PROG)
- Parentheses may be omitted only if the name is a single character. Some have standard meanings, such as \$@ for the target currently being updated.
- Braces may be used instead of parentheses: \${PROG}

- The Makefile says `$(PROG)` depends on `$(OBJ)` and gives a command to use for creating `$(PROG)`:

```
$(PROG): $(OBJ)
```

```
$(LINK.c) -o $@ $(OBJ) $(LOADLIBES)
```

- However, no rules are stated for producing the `$(OBJ)` files.

- Since no commands were found for making the object files, *make* used the default rule:

```
%.o: %.c
```

```
# built-in commands to make a .o file
```

```
$(COMPILE.c) $(OUTPUT_OPTION) $<
```

- The rule beginning with `%.o: %.c` is an example of a *pattern rule*.

# Default Compilation Rule



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- `$(COMPILE.c)` is predefined by *make*:

```
COMPILE.c = $(CC) $(CFLAGS) $(CPPFLAGS) \  
$(TARGET_ARCH) -c
```

- You may define the variables (`CC`, `CFLAGS`, ...) as needed in order to customize the command.

# Some Standard Variables



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<code>\$(COMPILE.c)</code>	Command for compiling C programs
<code>\$(LINK.c)</code>	Command for linking C programs
<code>\$&lt;</code>	First prerequisite
<code>\$@</code>	Target being updated
<code>\$(CC)</code>	C compiler
<code>\$(CFLAGS)</code>	Flags for C compiler
<code>\$(CPPFLAGS)</code>	Flags for C preprocessor
<code>\$(CXX)</code>	C++ compiler

- Running *make* with these rules may produce several commands:

```
icc -O2 -c -o main.o main.c
```

```
icc -O2 -c -o graph.o graph.c
```

```
icc -O2 -o graph main.o graph.o -lm
```

- Only the necessary steps are actually performed, depending on which files are older than their prerequisites.

- The files *main.c* and *graph.c* both #include "graph.h". If we make changes in *graph.h*, then both *main.o* and *graph.o* need to be updated (recompiled).
- No commands are needed here. We only need the dependency to force recompilation using the built-in rule.

# Other Useful Flags with *make*



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<p>-n</p>	<p>Display the commands that will be generated, but don't execute.</p>
<p>-v</p>	<p>Show verbose output.</p>
<p>-p</p>	<p>Show complete database of rules, including built-in rules.</p>

# For More Information



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- <http://www.gnu.org/software/make/manual/make.html>

# Portable Batch System (PBS)



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- Submits jobs to run on a cluster.
- Schedules jobs to run when resources become available.
- Manages running of jobs and returns output to user.
- Allows interactive execution.

# Useful PBS Commands



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qsub	Submit PBS job
qdel	Delete PBS job
qstat	Display status of PBS jobs, queues, or servers
pbsnodes	Query PBS host status

# The *qsub* Command



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- To submit the script *myscript* as a batch job, use:

```
qsub [options] myscript
```

- Options may be embedded in a script file or specified on the command line.
- To submit an interactive job, use:

```
qsub -I [options]
```

- Use `man qsub` to learn more.

- **Command line example:**

```
qsub -q standby -l select=2:ncpus=4:mpiprocs=4 myscript
```

- **Batch file example:**

```
#PBS -q standby
```

```
#PBS -l select=2:ncpus=4:mpiprocs=4
```

```
#PBS -l walltime=4:00:00
```

- **The command line takes precedence.**

# Some Useful *qsub* Flags



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<code>-l <i>resource_list</i></code>	Specify resources required for job.
<code>-q <i>queue_name</i></code>	Specify queue in which to run job.
<code>-m <i>mail_options</i></code>	Specify mail to be sent at specific times.
<code>-S <i>shell_path</i></code>	Specify shell to use (default is login shell).

- Request two nodes with 4 processors per node for running an MPI program:  
-l select=2:ncpus=4:mpiprocs=4
- Request one node with 4 processors and 2 GB memory for running an OpenMP program:  
-l select=1:ncpus=4:ompthreads=4:mem=2g
- Request an extended time limit:  
-l walltime=24:00:00

- Use `qstat -a` to see available queues.
- Not all queues are available to every user.
- Different queues generally have different resource limits.
- Specify `-q queue_name` when submitting job.

# Mail Options



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-mn	No mail is sent.
-ma	Mail is sent if job is aborted.
-mb	Mail is sent when job begins execution.
-me	Mail is sent when job ends execution.

# A Simple Job Script



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```
#PBS -S /bin/csh -l nodes=4:ppn=1
```

```
# Change to directory where job was submitted.
```

```
cd $PBS_O_WORKDIR
```

```
# Make sure mpich2 is loaded.
```

```
module load mpich2-intel
```

```
# Run the examples.
```

```
make test
```

# Mail Options



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